

Modern Computer Vision

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Lecture-14

So, let us go back to the back propagation, right. So, today we have to do the back prop and as I told you, right, this is the figure that you have, okay and there is something called a delta rule which we will see based upon this delta that is sitting there, okay. So, let us start with, so the idea is that, right, the back is a propagation, the reason why it is called back propagation is because you actually propagate the error back from the output layer back to the input layer, okay, so as to be able to improve upon the weights, right. The idea is that you want to calculate the unknowns, right, the weights and the biases and the way you do it is by actually back propagating the error, okay and you want to make the error as small as possible. So, you use a gradient descent, you sort of update, right, you update such that the overall loss will actually decrease that is that we had a gradient descent equation, right, except that this is main. So, this is a way to solve the optimization problem, okay.

Now, so I would just like you to write, keep this figure in mind, so L equal to 1, L equal to 2, L equal to 3 and L equal to 4, this is just a very, very simplistic sort of a picture in a real situation to be far more complex, okay and then out here, right, the weights are like W_{ij} for the L th layer, W_{ij}^{L+1} and you know that takes you from the L th to the $L+1$ th layer and so, right, that is why the weights are named as such and i typically refers to the i th node, okay. Of course, in between there could be little changes but generally, right, i will refer to the i th neuron and then \hat{Y}_1 and \hat{Y}_2 are the actual output, right, out of this network and let us say that, let us say that, right, you have a cost and eventually, right, what is the goal, okay. So, the goal is let us say that, let us say that we have, you know, L theta where this theta is weights and the biases and these weights by which we mean all over, okay, not just in one layer to next or something, the entire set of weights, the entire set of biases. So, let us say, right, we have a regression problem, let us just make it simple, okay, it does not matter, you can change the cost if you want but let us say that we have got 2 nodes, right, so let us just scale it by half and let us say that we have something like i equal to 1 to 2 $\hat{Y}_i - Y_i^2$, okay.

Let us say that, let us say that is our cost which I want, which we want to be kind of minimized, Y_i is like a sort of a ground truth value, okay, this is a ground truth value which we know and we want a network to actually produce a \hat{Y}_i such that for every

Y_i that is as close as possible to Y_i , right, that is the goal. And as we know, right, we want a derivative with respect to whatever, right, W and with respect to B and so on but then before we calculate that let us first write down these equations, okay. So, let me first write down the Z , okay, now if you notice here, right, Z is, red is prior to the activation, A is after the activation, right, so we will first write down Z which is prior to the activation which is simply a linear combination and A_i will be after you apply the activation, right. So now I will start from Z_{i4} , okay or for that matter, yeah, we can start from anywhere, okay, so let us start with Z_{i2} , okay, I will start from this end, okay, just to be in tandem with this, so Z_{i2} , okay, Z_{i2} if you notice, right, that will be summation, okay, this is i , okay, Z_{i2} will be summation, now if you see, right, it is, no, so Z_i gets inputs from, you know, X_1 , so it gets inputs from X_1 and X_2 and therefore, right, this would be like summation W_{ij1} , right, because that is the weight for the layer going from 1 to 2 and j going from 1 to 2 X_j because that is the input plus you have B_i of 2 and i going from, see I mean you have to see as to how many neurons are sitting there, right, so i going from 1 to 4, so i going from 1, 2, 3 and 4 and then you can write down A_{i2} and yeah, and then this is applicable to any neuron, right, in that layer and A_{i2} will be simply some activation function applied on Z_{i2} , right and again i going from 1, 2 up to 4 and similarly, right, we can write down Z_{i3} perhaps, right, so this is the layer coming up next, so if you see, right, if you see what is coming into Z_{i3} , what is coming in are the weights W_{ij2} and it is not square, right, that you understand, it is W_{ij}^L , so it is not like squared or something, right, W_{ij}^2 , so superscript is just a superscript, it is not a square or something and it is getting inputs from where, it is getting inputs from A_i , right, that is what is coming in as input to the layer L equal to 3 and therefore, when you try to write down Z_{i3} , right, what will you have, so you will have summation W_{ij} and then 2, right, because that is, that is bunch of weights and then what will you write here, A_j , what is this, A_j , A_j^2 , right, so A_j^2 , j going from but j will go from where to where now because it has receiving from 4, 4 neurons, right, you guys are following, right, see, I am trying to write down this Z_i , okay, as a function of these weights, the biases of course associated with this which will be like, you know, B_{i2} , right, so here what will you have, you will have like B_{i2} , where i goes from 1, 2, 3 and j goes from 1 to 4 because that is where the inputs are coming to Z_i , right, okay, I mean, right, if I actually write something wrongly alert me, okay, W_{ij}^2 , so j going from 1 to 4 plus what will you write here, B_i , oh, we will see, here it should have been B_{i1} , okay, not B_{i2} , okay, that is why I am saying, right, so you guys should be careful, okay, the first one is B_{i1} by the way here, okay and this will be B_{i2} plus B_{i2} and now i goes from, what will i go from, 1 to 3 because you only see, right, 3 neurons there, so i goes from, sorry, is that correct, 1 to 3, right, so i goes from 1, 2 and then 3 and then you will have A_{i3} which is simply F of Z_{i3} and then finally, right, we can write down Z_{i4} , okay, Z_{i4} is this last guy, right and Z_{i4} receives inputs from, so the inputs to it are A_{i1} , A_{i2} , A_{i3} and all and then you will have W_{i1}^3 and then what will you write here, you

will write this as, well, I mean, so B_{i3} , no, B_i , yeah, B_1 for the first neuron and B_2 for the second neuron, so I will just write it as B_{i3} and therefore, what you will have here, so Z_{i4} will be like summation W_{ij3} , right and then A_{j3} plus B_{i3} except that j will now go from, j will go from 1 to 3, right and i goes from 1 to 2 because you only see 2 neurons at the output, right and A_{i4} which is the final output that is F of Z_{i4} , so like I said, right, this F could be there, need not be there but we will assume that it is there, okay and this will be equal to your \hat{Y}_i by the way and i equal to 1, 2, right, let me just check whether we made any mistakes or, this looks okay I think because if we make a mistake then it will go wrong elsewhere, I think it looks okay. So now the point is this, right, so now we have these, we have this output relations at every layer and the idea is this, right, finally what do you want to do, you want to be able to see, the idea is this, right, you start with a set of weights and biases which could be randomly initialized, we will see what is the best procedure to initialize and so on but for the time being assume it says randomly initialized then what will happen is for this input, right, X_1 and X_2 you will get some output, right, I mean, if you simply do a forward sort of a propagation, if you forward propagate you have the weights, you have the input therefore you will get outputs at every point, right, every neuron and that will fire the next neuron and so on and eventually you will get some \hat{Y}_1 and \hat{Y}_2 but that need not be equal to Y_1 , that need not be equal to Y_1 and Y_2 which is a target sort of, you know, target value.

So what do you do, you find the error and then you do a back propagation of the error, so you try to go back and see, right, how this error, how the weight should be adjusted so that the error will come down, weights and bias always, when I say weights I mean the bias also, ok, that is the idea of this one back propagation. And that is why it is clean because, you know, if once you write this down for a small this one that you at least know how it works and then one does not even write it in a real, when you do a real implementation there are packages that do this automatically, you just define the cost and then you define the network then they do it automatically but I thought once at least you should do it so that, right, you understand what the intricacies are, right. Then let us now, now the point is right, now let us kind of go and look at the, look at what to say, L by let me say, let us start with the first one which is L by W_{ij3} , ok, L by W_{ij3} , ok. So if you see here, right, go back and see this diagram, so you have like, you know, L by say W_{ij3} which is here, right, W_{ij3} is here therefore, I mean and it is all an application of chain rule, ok, the whole process is simply an application of chain rule, ok. So this you can, so right, so this I am going to write it, I mean, right, you will, I mean, you can verify this for yourself, so this will be, right, so Z_{i4} , right, so this will be like L by Z_i and now and we write it in a particular form because this involves what is called a delta rule and that involves doing it in a certain way, ok, not that this is the only way to do it but Z_{i4} by Z_{i4} by W_{ij3} , ok.

And of course, right, we will have to, we will have to find all these values independently but now, but let us just kind of look at, look at this equation that we had, ok, see Z_i^3 , ok, right, Z_i^3 is in this form, right, this is what you have, ok and let us go to this next one. So you have Z_i , so see Z_i^4 , sorry, you have to look at Z_i^4 , so Z_i^4 is here and, and if you do $\text{dout } Z_i^4$ by $\text{dout } W_{ij}^3$, what will you get in this equation? A_j , A_j^3 is what you will get, right and therefore that is what, that is what will be the second term there, sorry, this is going to be A_j^3 and let us call this as δ_i^4 , ok, this is just, just a notation, ok, this quantity, you know, we will, we will, we will explore this a little, you know, in more detail, for the time being just call this δ_i^4 , ok and then this is A_j^3 . Then, then let us look at, what did $\text{dout } W_{ij}^2$, ok, this again, right, we will write it as again, ok, $\text{dout } L$, sorry, no, not $\text{dout } j$, $\text{dout } L$ and this will be like $\text{dout } L$ by, I mean, again, right, I mean, you just have to follow whatever, whatever we did just now. So now we are looking at $\text{dout } L$ by $\text{dout } W_{ij}^2$ and that you can write as $\text{dout } L$ by $\text{dout } Z_i^3$ and then into $\text{dout } Z_i^3$ by $\text{dout } W_{ij}^2$, right. Therefore, you can write this as $\text{dout } Z_i^3$ and then $\text{dout } Z_i^3$ by $\text{dout } W_{ij}^2$ and this, now just by a notation, right, this will become δ_i^3 now and Z_i^3 , right, if you just watch this equation, Z_i^3 is here and if you take with respect to W_{ij}^2 , you will get A_j^2 .

Therefore, right, this becomes A_j^2 , ok, this becomes A_j^2 and then we will have finally, $\text{dout } L$ by $\text{dout } W_{ij}^1$ and that will be $\text{dout } L$ by $\text{dout } Z_i^2$, right, I do not even have to see the diagram, right, this is what it should be like and $\text{dout } Z_i^2$ by $\text{dout } W_{ij}^1$ and I just expect this to be A_j^1 , right, which you can verify A_j^1 and this is going to be δ_i^2 , right, oh sorry, ok, now, yeah, this is one change, right, because of the input, right, what you have is X_j coming in, right. Therefore, it is not A_j , so A_j becomes, I mean, there is no A_j there, right, I mean, if you just notice, I mean, when you talk about Z_i^2 , the input is X_j , right, the rest of the places you had A_j , A_j and all, at the first layer you have X_j , right and therefore, this becomes, so I will just put this as X_j , the last one alone, right, so this, let us not call it A_j , let us call this X_j , there is no 1 and all there, earlier ones had X_j^1 , A_j^2 , this is just X_j , ok. Now, right, this is on the one hand, right, which we have. Now, let us actually examine this one, right, δ_i^4 , ok, let us examine δ_i^4 , right, δ_i^4 , because see, the idea is that you want to do a back propagation, so you have to start from the output layer and come all the way to the input layer. So, if you can find out δ_i^4 , then the idea is that we want to be able to find out δ_i^3 in a sort of a, you know, a recursive manner using δ_i^4 , then δ_i^2 using δ_i^3 and we want to kind of go like that, we can show that it can be done, ok, that is called a delta rule, delta learning rule, that is what it is called.

So, let us just look at δ_i^4 , right, so δ_i^4 is $\text{dout } L$ by $\text{dout } z_i^4$ and L , right, we wrote down it, L is simply half whatever, right, I mean that half is because we have 2 outputs there, i equal to 1 to 2 and then we had y_i hat minus y_i square, right. And

therefore, and this y_i , ok, now this is, so if you look at this, right, so if you do $\sum L$ by $\sum z_i^4$, right, that will become, 2 will cancel off, right, you will have like y_i minus y_i and then you will have $\sum y_i$ by $\sum z_i^4$. But y_i , right, if you observe y_i is what, f of z_i^4 , right, and therefore, this is simply f dash of z_i^4 , right, this is simply f dash of z_i^4 , right. And we know that y_i , y_i we know the value actually, we can actually compute it because y_i is coming through the input and then the weights, right, that we have initialized with. Therefore, actually, so in that sense δ_i^4 you know now, so this is the forward pass in a sense, right, you do a forward propagation with a certain set of weights that you randomly initialize, you will get a y_i , you will get the output, I mean you can compute δ_i^4 because y_i is known to you, y_i is the ground truth which you know what you want it to be, then y_i , right, f dash of z_i^4 , right, everything you know.

But now the more interesting part is how does δ_i^4 connect to δ_i^3 , how does that connect to δ_i^2 and so on, I mean that is where the power of this whole thing lies in a sense. Sir, there is a summation. Where? In the δ_i section. No, you are doing with respect to z_i , right, is there a summation? No, because you have y as a subscript i , you know, therefore, it will only work for that i , right. You are doing $\sum z_i^4$, right, it is with respect to particular value of i , right.

So summation would not be there. So δ_i^3 , let us kind of look at δ_i^3 . So δ_i^3 is here, right. So δ_i^3 is $\sum L$ by $\sum z_i^3$, ok. Let us just go back to that figure, right.

So what you have is, so your L , L is out here, right, that is your cost. Whenever I write L that is at the output, right. So you are talking about $\sum L$ by, you see, \sum , you see, what you call, \sum , you know, $\sum z_i^3$, right. So yeah, so one way to, one way to write it again, right, this is not the, this is not a most unique way, but what I can do is I can write this as $\sum L$ by $\sum a_i^3$ into $\sum a_i^3$ by $\sum z_i^3$, right. I mean I can come like this, right.

You can come like $\sum L$ by $\sum a_i^3$ into \sum , what is this, \sum , no, $\sum L$ by $\sum a_i^3$ into $\sum a_i^3$ by $\sum z_i^3$, right. So I will write it in that form. I will write this as $\sum L$ by $\sum a_i^3$ into $\sum a_i^3$ by $\sum z_i^3$. Now if you see, write a_i^3 , I mean, so if you change z_i , right, what gets effect, if you change z_i^3 , right, what gets affected is a_i^3 , okay, and in fact a_i^3 is f of z_i^3 . Therefore this is simply f dash of z_i^3 , right.

This simply f dash of z_i^3 . But then something, something will happen here. This is a little more tricky because if you change a_i , right, if you change a_i , okay, it is not just, it is not that it will affect only z_i^4 , it will also affect z_i^4 , z_i^2 if you had further neurons

in the output, right, it will affect all of them. See, right, I mean you see the connection, right, I mean if you change z_i , it affects only a_i and therefore there it is only, it is only one term. Till now, right, we did not encounter a situation where if I change one thing, right, then there are, then there are, see, multiple things, right, you know, right, which get affected.

This is a chain rule which I am sure you are all aware of, right. Maybe you must have done it your 11th and 12th and all, right. So, what this means is that this dout_L by dout_{a_i} , now that will have to be expanded now, right, it will be, it will have to be written in terms of a summation now because changing a_i does not affect, you see, you see, you know, because, right, this input is going here also, right, I mean I am just, I am just drawn with one line, but, right, if I had multiple guys down here, it will go, it will go to every one of them, right, and therefore every one of them will get affected, therefore you have to take that into account, right. Therefore what we will have to do, so, right, this term alone, so if you just examine dout_L by dout_{a_i} , this term alone, right, we have to be careful. So, this we will have to say that, right, this will, this will, so where is our a_i ? So, a_i is here, right.

So, a_i is going to affect all of them and here we have taken a simple example. So, we can write this as, just to, we will keep our notation simple, we will say j equal to 1 to 2 because there are only 2 neurons that get affected by this guy, right, in our case, ok. Again, it depends, I am writing it for the specific case, for the specific simple example, so, right, j equal to 1 to 2, then where is this? Ok, then we have dout_L by dout_{z_j} , where is this? Now we want, yeah, so you want what? You want, what do you want? You want dout_L by dout_{a_i} , right, what is this, what is that we want? You want dout_L by dout_{a_i} , right, and therefore we can write it as dout_L by dout_{z_j} and dout_{z_j} by dout_{a_i} , ok, as a summation.

So, Z_j . Z_j , yes, because the summation is over j , yes, you are right, not i , because I am summing over j . So, dout_L by dout_{z_j} and dout_{z_j} by dout_{a_i} . Is this ok? Now if you look at, if you look at dout_L by dout_{z_j} , what is that? Δ_j , right, this guy is Δ_j , not i , j , ok. Now z_j , dout_{z_j} by dout_{a_i} , right, so let us again go back to our equation. So let us see z_j relation with, I do not know why this goes off.

See z_j , where is our z_j , is here, right, but here we wrote z_i here and then a_j was coming on the other side, now we have it the other way, right. So what will that be equal to? Now if you do dout_{z_j} , right, by dout_{a_i} , what is it, a_i , that means you have to just replace the summation, I mean j here, i there, it will become w_{ji} , right, it will become w_{ji} , we cannot write w_{ij} , because it is reversed, right. So therefore this will become w , so this will become w_{ji} , what is it, 3 , right, w_{ji} , ok. Then what this

means is that I can then go back, right, see the whole idea is to be able to write this, so I will write this as δ_i^4 is equal to y_i hat minus, where is this, so f dash, ok, no, no, we are writing δ_i^3 in terms of δ_i^4 , so let us write δ_i^3 , right, is equal to $\text{dou } L \text{ by } \text{dou}$, so this is like $\sum_{j=1}^2 \delta_j^4 w_{ji}^3$, this whole thing in a bracket, right, because this is summed over j and then, ok, right. So basically this term is this and then into f dash of z_i^3 , this is δ_i^3 .

Now let us actually look at, ok, now maybe I will do it here itself, let me do δ_i^2 because we want to be able to know once and for all, right, what will happen. So I think, right, δ_i^2 will then be, right, from here, right, you can see δ_i^2 is $\text{dou } L \text{ by } \text{dou } z_i^2$, again following the same thing, right, I will write this as $\text{dou } L \text{ by } \text{dou } a_i^2$, I will just follow the same thing, right, and then $\text{dou } a_i^2 \text{ by } \text{dou } z_i^2$, this again will become f dash of z_i^2 , right, I mean that is straight forward. Now $\text{dou } L \text{ by } \text{dou } a_i^2$, right, so if you see a_i^2 , so here, right, so a_i^2 is here, so a_i^2 affects how many neurons, I mean three of them, right, so it will affect like z_1^3 , z_2^3 and z_3^3 , right, if you change any of the a_j^2 s or a_i^2 s and therefore, right, therefore what will happen? So you have $\text{dou } L \text{ by } \text{dou } a_i^2$, so this I will write this as \sum , again I will write this as $\text{dou } L \text{ by}$, what do you have here? For a_i^2 , $\text{dou } L \text{ by } \text{dou } z_i^3$, right, $\text{dou } L \text{ by } \text{dou } z_i^3$ and $\text{dou } z_i^3 \text{ by } \text{dou } a_i^2$ or a_j^2 in this case. So you get $\text{dou } L \text{ by } \text{dou } z_i$, no z_j , okay, because we have i on the left now, so I cannot put i here, so this is δ_i^2 , so we will again change this notation to j , we will go like $\sum_{j=1}^3$ but j will go from 1 to 3 now because three of them will get affected, so we will get like $\sum_{j=1}^3$ and then you have got like $\text{dou } L \text{ by } \text{dou } z_j^3$ and then $\text{dou } z_j^3 \text{ by } \text{dou}$, what is this, a_i^2 , right, alert me, okay, if everything is, if we are making you know a mistake somewhere. Now this is δ_i^3 , right, this is our δ_j^3 and z_j^3 by, okay, so this again, right, you can go back and check that.

So z_j^3 is here and then you are taking with respect to a_j^2 , therefore it will become w_{ji}^2 . So this becomes $\sum_{j=1}^3 \delta_j^3 w_{ji}^2$ f dash of into, okay, f dash of z_i^2 , right. So which then means that, which then means that right we can write a recursive sort of a relation, recursion I mean along the path, right, which looks like this, right, so what can we say. So we can say δ_i^L , right, is equal to, we can write this as \sum , let us say $\sum_{j=1}^2$ and I am going to write this as, let me use some sort of a notation, S_{L+1} plus 1, okay, what does that mean, S_{L+1} plus 1, what should it mean, number of neurons in the $L+1$ th layer, okay, so S_{L+1} is the number of neurons in the $L+1$ th layer, number of neurons in $L+1$ th layer, $L+1$ th layer. And then we have, what do you have here, then $\text{dou } j \text{ } L+1$, right, see here, you know, $\text{dou } i^2$ is $\sum \text{dou } j^3$, so this becomes $\text{dou } j \text{ } L+1$, then w_{ji}^L , right, L whole thing multiplied by f dash, then Z_i^L , right, I mean one, of course, you know, one can also write this in a sort of a matrix vector form to make it look more elegant, but for the time being read it suffices

that we have, you know, so we know that, you know, that we start from the output, right, I can get my series, right, δ_i all the way back or δ_i all the way, okay, and i and all, right, will change accordingly, okay, in whatever layer, sorry.

Will i go from 1 to SL? I will go from 1 to SL then, yeah, I will go from 1 to SL, yeah, if you want to follow the same notation, you say i will go from 1 to SL, right. Then, okay, let us, so what this means is this, right, so it means that, so it means that all of these weights, right, I mean this, the gradient which is what we are ultimately interested in, right, we are trying to, why are we doing all this? It is because we want to apply a gradient descent, right, and to apply a gradient descent you need the gradient of, gradient of the output with respect to the unknowns and the unknowns, right, are for us the weights and the bias. The other thing that we have not done is the bias now, right, so we have only done the weights, so let us just do the bias part now.