

Game Theory
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Lecture - 14
Zero-Sum Games: Proof of Minimax Theorem

Theorem 1 (Minmax Theorem, von Neumann). *Every finite zero-sum game admits value.*

Before proceeding with the proof we recall two results.

Proposition 1. *Let C be a compact convex subset of a euclidean space \mathcal{R}^m and $0 \notin C$. Then there exists a vector $z \in \mathcal{R}^m$ such that*

$$z \cdot x > 0 \text{ for } x \in C.$$

Proof. Since C is convex, there exists a unique point $z \in C$ such that

$$|z|^2 \leq |x|^2$$

for every $x \in C$.

Now consider the hyperplane for which z is normal and pick any point in this hyper plane. Note that for any $x \in C$,

$$\|z\|^2 \leq \|(1 - \alpha)z + \alpha x\|^2 = (1 - \alpha)^2 \|z\|^2 + 2\alpha(1 - \alpha)z \cdot x + \alpha^2 \|x\|^2$$

Therefore,

$$0 \leq \alpha(\alpha - 2)\|z\|^2 + 2\alpha(1 - \alpha)z \cdot x + \alpha^2 \|x\|^2$$

Dividing by α , we have

$$0 \leq (\alpha - 2)\|z\|^2 + 2(1 - \alpha)z \cdot x + \alpha \|x\|^2$$

Letting $\alpha \rightarrow 0$, we have

$$0 \leq -2\|z\|^2 + 2z \cdot x$$

which gives the required inequality

$$\|z\|^2 \leq z \cdot x$$

□

Proposition 2. *Let A be any matrix of order $m \times n$. Then either*

1. *there exists $x \in \mathcal{R}^m$, $x \neq 0$, $x \geq 0$ such that $x'A \geq 0$; or*
2. *there exists $y \in \mathcal{R}^n$, $y \neq 0$, $y \geq 0$ such that $Ay \leq 0$.*

Proof. Let e_1, e_2, \dots, e_n be the unit vectors in \mathcal{R}^n . Let the rows of A be denoted by $a_1, a_2, \dots, a_m \in \mathcal{R}^n$. Let C be the convex hull of $-e_1, -e_2, \dots, -e_n$ and a_1, a_2, \dots, a_m , then C is a compact convex subset of \mathcal{R}^n . Now two cases arise: $0 \in C$ or $0 \notin C$.

Case $0 \in C$: In this case, there exists non-negative real numbers $x_1, x_2, \dots, x_m, \eta_1, \eta_2, \dots, \eta_n$ such that

$$x_1 a_1 + x_2 a_2 + \dots + x_m a_m - \eta_1 e_1 - \eta_2 e_2 - \dots - \eta_n e_n = 0,$$

and $x_1 + x_2 + \dots + x_m + \eta_1 + \eta_2 + \dots + \eta_n = 1$. Clearly all of x_1, x_2, \dots, x_m can be zero. Indeed, if $x_1 = x_2 = \dots = x_m = 0$, then we must have

$$\eta_1 e_1 + \eta_2 e_2 + \dots + \eta_n e_n = 0, \eta_1 + \eta_2 + \dots + \eta_n = 1$$

which contradicts the linear independence of the vectors e_1, e_2, \dots, e_n . Thus we have non-negative real numbers $x_1, x_2, \dots, x_m \in \mathcal{R}$, not all of them zero, such that

$$x_1 a_1 + x_2 a_2 + \dots + x_m a_m = \eta$$

where $\eta = (\eta_1, \eta_2, \dots, \eta_n) \in \mathcal{R}^n$. Note that $\eta \geq 0$. In other words,

$$x' A = \eta \geq 0$$

where $x = (x_1, x_2, \dots, x_m)' \in \mathcal{R}^m$, $x \neq 0$ and $x \geq 0$. This proves (i).

Case $0 \notin C$: Since $0 \notin C$, there is a hyperplane separating 0 and C . In other words there must exist $z \in \mathcal{R}^n$ such that

$$x \cdot z > 0 \text{ for every } x \in C.$$

Since $-e_i \in C$, we must have $z_i < 0$ and hence $z \neq 0$, $z \leq 0$. Now $a_i \in C$ and hence $a_i \cdot z > 0$ for every $i = 1, 2, \dots, m$. Thus $Az > 0$. Now taking $z = -y$ we obtain $Ay < 0$ which proves (ii). \square

With these two lemmas in hand, we are now ready to prove the minmax theorem.

Proof. (Minmax Theorem)

From the previous result either we have two cases: there exists $x \geq 0 \in \mathcal{R}^m$, $x' \neq 0$ such that $x' A \geq 0$ or there exists $y \geq 0 \in \mathcal{R}^n$, $y \neq 0$ such that $Ay \leq 0$. Letting $\bar{x} = \frac{x}{\sum x_i}$ and $\bar{y} = \frac{y}{\sum y_j}$, we note that $\bar{x} \in \Delta_m$ and $\bar{y} \in \Delta_n$ and either $\bar{x}' A \geq 0$ or $A \bar{y} \leq 0$.

The first case means that $\bar{x}' A y \geq 0$ for every $y \in \Delta_n$ which means that the lower value of the game

$$V^-(A) = \max_{x \in \Delta_m} \min_{y \in \Delta_n} x' A y \geq 0.$$

The second case means that $x A \bar{y} \leq 0$ for every $x \in \Delta_m$, which gives that the upper value of the game

$$V^+(A) = \min_{y \in \Delta_n} \max_{x \in \Delta_m} x' A y \leq 0.$$

Thus we have either $V^-(A) \geq 0$ or $V^+(A) \leq 0$. Let $B = ((a_{ij} - c))$, where $c \in \mathcal{R}$. Note that $V^-(B) = V^-(A) - c$ and $V^+(B) = V^+(A) - c$. Thus we must have

$$V^-(A) \geq c \text{ or } V^+(A) \leq c$$

for any $c \in \mathcal{R}$. This can happen only if both $V^-(A)$ and $V^+(A)$ are equal. This completes the proof of the minmax theorem. \square