

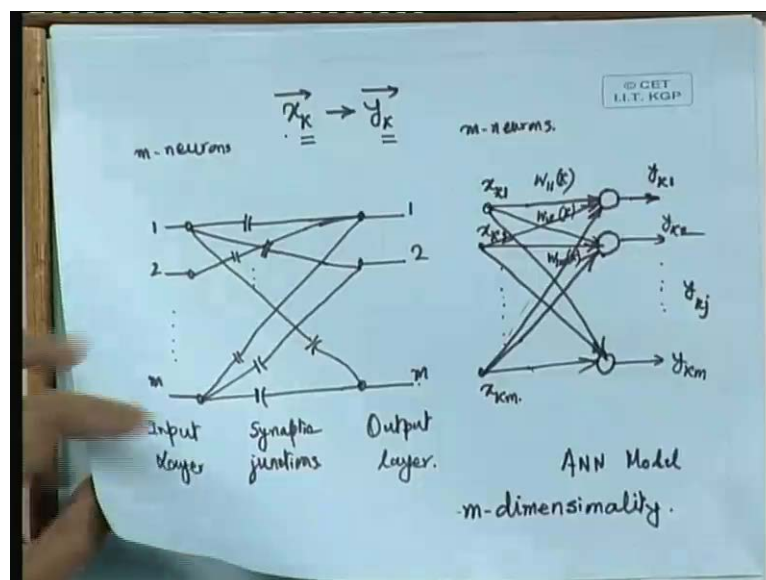
Neural Network and Applications
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Lecture - 07
Associative Memory Model

In the last class, we were discussing about the Associative Memory and I mean, just the introductory part of it. And today we are going to continue with the detailed discussion on associative memories. And in particular we will be taking the associative memory model, both from the structural aspect as well as from the mathematical point of view.

Now, yesterday we were listing out some of the characteristics of the associative memory. And one of that I think you must have noted, that is to say that the associative memory is highly distributed in nature. So, it is a distributed memory system it is not confined to one place, it is distributed and that is of course, motivated from the biological neural consideration. So, let us look at some modeling that one can make about the associative memories realized out of biological neurons.

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Let us take certain number of neurons, let us say that we take m neurons, which are interconnected in an associative memory weight. So, what we will be having in that cases, that let us first consider the input layer, so we will be having from the input several neurons, which will be connected to the neurons at the output layers. So, here we will be

having the input layer and here we will be having the output layer and in between these two we will be having the synaptic connections.

So, all these synaptic junctions will be existing like this, that supposing we indicate the synaptic junction in this manner like this. So, these are I mean all these things nothing but, the synaptic junctions, so how is the association or the memory storage actually taking place. We are feeding the patterns at the input layer and we are obtaining the response from the output layer.

So, whatever is stored is actually stored in the form of the synaptic weights. Now, this is one area of the memory, which is responsible for the storage of information and there what is being done is that we will be having a set of synaptic weights. But, this set of synaptic weights will act in such a way, that if you are feeding any specific pattern, let us say that you are feeding a specific pattern x_k in form of a vector.

By vector I mean to say considering all these m elements, let us say that there are n elements at the input and there are m elements at the output. It is not mandatory that the input number of neurons and the output neurons, they have to be same in number they could be different. But, without any loss of generality one can consider it this way that we have I mean the same numbers of the input and output I mean perhaps just to ease out our analysis part.

But, in fact the analysis can be carried out for even different number of inputs at the input and the I mean a different number of neurons at the input and the output layers. So, what happens is that, this memory or these synaptic junctions will be responsible for the storage of patterns. In the sense that, if we are feeding any input pattern let us say that a particular pattern x_k in the form of a vector that we feed.

In that case we should get the corresponding y_k vector which is supposed to be the output. And if we get that, then one can say that there is an association between the input x_k and the output y_k both in the form of vectors. So; that means, to say that we are essentially looking for the association between the x_k vector and the y_k vector, where x_k is the input and y_k is the output.

So, in effect what it is doing is that, it is as if to say memorizing the $x_k y_k$ pair, but not explicitly what it does is that, in the form of these synaptic weights. So, that when x_k is

straight over here you get y_k , similarly when x_1 is pair here you get y_1 , so whatever pattern you feed, you can recall that pattern by feeding that pattern as a stimulus, you can recall that pattern I mean recall it is response from the output.

So, that is what it is, so this is from the biological model point of view. And whenever we consider the ANN model, it is almost the same, but only that the representation is slightly different. So, there too also we can consider as an example, again in the case of m neurons and let us say that we consider any pattern, any particular pattern k . So, here by this k I mean to say the index of the pattern.

So, x_1, x_2, x_3 and all these things will mean the first pattern, second pattern, third pattern like that and these are all in the form vectors. So, let us take the k th pattern and we will be having x_{k1} as the first input let us say. Then, we will be having x_{k2} as the second input and likewise we will be having x_{km} as the m th input, so these are available at the input layers. So, likewise will be having an input layer for the ANN model also.

So, this is the ANN model of associative memory and these will be connected to the neurons or you can say the output neurons, which will do the processing part. Processing means, what kind of a processing in this case it is fairly simple, that take any neuron. Let us say that we take the neuron, that generates the output y_1 or in this case we will write y_{k1} . Because, for the pattern k the response that we are getting from the output neuron index task one.

So, y_{k1} will mean the output from neuron index task one for the pattern k . So, we will be having y_{k1}, y_{k2} , etcetera up to y_{km} . Just, because in this particular case we had considered the number of input neurons and the number of output neurons to be the same and as I tell told you that they could be different also. Now, what happens is that every neuron will be having the connections from the other inputs.

So, this will connected to x_{k1}, x_{k2} and up to x_{km} , likewise y_{k2} will be connected to x_{k1}, x_{k2} up to x_{km} and likewise y_{km} continuing this way, y_{km} will be connected to x_{k1}, x_{k2} up to x_{km} , this is the ANN model. So, it is essentially the same only and in this case what happens is that we will be designating each of this connections by their synaptic weights.

So, in this case what we have to consider is that, if we are taking a particular pattern k and we are considering this connection let us say, this connection means what, that it is a connection that is there between 1 and 1 , output 1 and the input 1 . So, we will be writing it as w_{11} , but just to indicate the pattern number also, what we do is that within parenthesis we give a pattern number. So, we will be calling this synoptic connection by w_{11}^k , what we will be calling this connection that is x_k to y_k .

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w_{12}^k , so like this, this connection from x_k to y_k we will be calling as w_{1m}^k . And now going over to the second output neuron, that is output neuron number 2 , we will be having the synoptic connection as I mean from between this x_1 and the y_2 the synoptic connection will be w_{21} again within bracket we have to write k . So, the very purpose that we are writing k is that, these weights, at least we know that these weights have been designed.

So, that for the pattern k , this weights are suited to this pattern k , so that when the input x_k is applied you get the output as y_k . But, there lies a question does this network have only I mean memory for only one pattern, certainly not we are going to store a large number of patterns within this memory. But, then why is it that we are writing it as w_{1k} , because the moment we write anything with a bracket or suffix or superscript whatever with k .

That means, to say that it is only for the k th pattern that I am considering, for the time being we consider one pattern or rather the k th pattern only. But, in effect when we design the total combination of these weights, when we design this set of weights that time we have to consider the effects of all the pattern. So; that means, to say that the final weights that we will be having will be from the combined contributions of all the patterns.

This I am writing as k just to indicate that for the association of x_k with y_k , this will be the synoptic weights w_{11}^k , w_{12}^k like that up to w_{1m}^k again w_{21}^k , w_{22}^k up to w_{2m}^k finally, up to w_{m1}^k , w_{m2}^k up to w_{mm}^k all right. Now, let us I mean in these lines we can easily formulate the mathematical part of it, I think the representation now is going to be pretty simple. Let us see, that what is going to be our definition of the vectors as such.

Now, we started with two vectors, the input stimulus which we called as the x_k vector and the output corresponding output, which is associated with this input is y_k vector.

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The image shows a whiteboard with handwritten mathematical equations. At the top right, there is a small logo that reads '© CET I.I.T. KGP'. The equations are as follows:

$$\vec{x}_k = [x_{k1} \quad x_{k2} \quad \dots \quad x_{km}]^T$$

$$\vec{y}_k = [y_{k1} \quad y_{k2} \quad \dots \quad y_{km}]^T$$

$$y_{kj} = \sum_{i=1}^m w_{ji}(k) x_{ki} \dots (1)$$

So, what is this x_k and y_k . So, x_k vectors definition is essentially it is x_{k1} , x_{k2} , etcetera up to x_{km} . And we will be having the, in fact we can write this as I mean it is custom attitude write this as transpose meaning, that by vector we will be meaning the column vectors. So, likewise y_k vector will be defined as y_{k1} , y_{k2} , etcetera up to y_{km} again the transpose of this.

And so now, we consider the response for any one of the neurons, ((Refer Time: 13:57)) let us say that we consider the response of I mean these are the outputs y_{k1} , y_{k2} up to y_{km} . So, we consider the response of the j th neuron in the output layer for the pattern k again, so we are considering y_{kj} all right. So, what can be the representation of y_{kj} here y_{kj} we could represent as summation of w_{ji} and then again some other index we to say.

So, we can say w_{ji} for the pattern k and here we have to write x_{ki} and we have to sum up over i is equal to 1 to m . So, what is the index i , the index i in this case is for the inputs, so i is equal to 1, i is equal to 2 up to i is equal to m , these are the input numbers. So, these are all the x_{ki} 's and then these are the w_{ji} 's are the corresponding weights between the output neuron j and the input neuron k and the neuron i for the pattern k and we are adding it up this from over i is equal to 1 to m .

So, this is what we are getting for y_{kj} and this in the matrix form we can translate like this.

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$$y_{kj} = [w_{j1}(k) \quad w_{j2}(k) \quad \dots \quad w_{jm}(k)] \begin{bmatrix} x_{k1} \\ x_{k2} \\ \vdots \\ x_{km} \end{bmatrix}$$

$j = 1, 2, \dots, m$

.....(2)

So, the same y_{kj} we can now write as y_{kj} equal to $w_{j1}x_{k1} + w_{j2}x_{k2} + \dots + w_{jm}x_{km}$ these being the weight vector. So, weights are also written in the form of a vector and this will be multiplied by what this will multiplied by $x_{k1}, x_{k2},$ etcetera, etcetera up to x_{km} . So, this is the matrix representation of the same equation ((Refer Time: 16:39)) that we had described earlier.

So, if call these as equation number 1 in that case equation number 2 is nothing but, a matrix representation of equation number 1 only. And mind you, that this equation will be valid for j is equal to 1, 2 etcetera, etcetera up to m all right, so if this is valid for j is equal to 1, 2 up to m . In that case, it is possible for us to write down m such equations we can write y_{k1} is equal to in this case we will be having $w_{11}x_{k1} + w_{12}x_{k2} + \dots + w_{1m}x_{km}$ will be equal to $w_{21}x_{k1} + w_{22}x_{k2} + \dots + w_{2m}x_{km}$ etcetera up to this.

So, we can write m such equations and if we write m such equations and take all the left hand sides of it. So, all the left hand sides will now indicate $y_{k1}, y_{k2}, y_{k3},$ etcetera up to y_{km} , so if all this outputs we take together and represent the outputs in the form of a vector, then what do I get, then I will be getting the vector of the output y as follows.

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$$\begin{bmatrix} y_{k1} \\ y_{k2} \\ \vdots \\ y_{km} \end{bmatrix} = \begin{bmatrix} w_{11}(k) & w_{12}(k) & \dots & w_{1m}(k) \\ w_{21}(k) & w_{22}(k) & \dots & w_{2m}(k) \\ \vdots & \vdots & \ddots & \vdots \\ w_{m1}(k) & w_{m2}(k) & \dots & w_{mm}(k) \end{bmatrix} \begin{bmatrix} x_{k1} \\ x_{k2} \\ \vdots \\ x_{km} \end{bmatrix} \quad \text{--- (3)}$$

$$\begin{matrix} \vec{x}_k & \rightarrow & \vec{y}_k & & k=1, 2, \dots, q \\ \vec{y}_k & = & \vec{W}(k) \vec{x}_k & & \vec{y}_j = \vec{W}(j) \vec{x}_j \end{matrix}$$

So, we will be having the y vector represented as y k 1, y k 2 up to y k m all right and that will be equal to something, we have to see that what is that. But, essentially all these individual inputs will be equal to I mean will be a function of all these x k 1s ((Refer Time: 16:37)) is not it I mean in every equation this part will be common, may I right. This vector I mean it has to be I mean the individual weight vector, this weight vectors will be different.

Because, for the case of j is equal to 1 it will be w 1 1 w 1 2 up to w 1 m, for j is equal to 2 it will w 2 1 w 2 2 up to w 2 m like that. So, this will change with every j it changes, but this remains the same, so essentially since this is going to change, then for every such j's we are going to have a different weight vector. But, in effect; that means, to say that it will give rise to a weight matrix.

So, we are going to write it down as w 1 1 k w 1 2 k up to w 1 m as the first row of this and in the x vector we will be having x k 1 x k 2 up to x k m. So, as you can see that y k 1 is going to be equal to w 1 1 x k 1 w 1 2 x k 2 up to w 1 m x k m, so all this will be added. So, this is what we want is not it, so this really verifies the equation.

So, whatever we had if we put j is equal to 1, you can get w y k 1 from the multiplication of this with this all right. And likewise y k 2 you will be getting as w 1 2 k w 2 2 k up to w 2 m k.

Student: ((Refer Time: 20:25))

That is very correct yes, you have pointed out a mistake it should be w_{21k} , because all the time our notation is that whenever we are writing the weight it should be first the output index, in this case 2 and then the input index in this case 1. So, it is w_{21} up to w_{2m} and in this will be w_{m1k} w_{m2k} the last line, the last row will be w_{m2k} up to the last element will be w_{mmk} .

So, this is the full matrix representation which gives us effectively the relationship between y_k vector this is nothing but, the y_k vector and this is nothing, but the x_k vector. So, this relationship gives us the representation or rather the associations between the pattern x_k and y_k , so this is giving this association. Now, this is not the only pattern we are going to have many such patterns, let us say that we have got patterns which can be indicated by $k_1, 2$ etcetera, etcetera up to q all right.

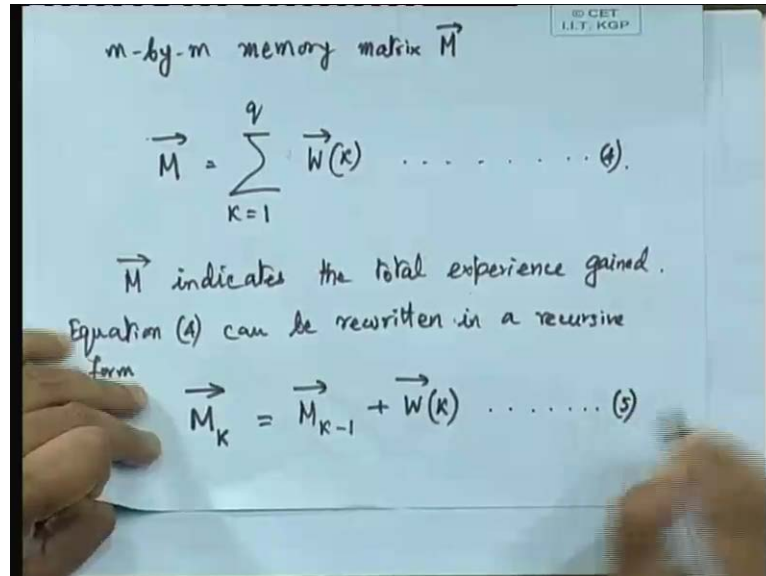
So, we will be having lot of such patterns, but now let us look at this matrix equation that we have got. So, how we can represent it, we can simply represent it as y_k vector will be equal to what w_k , in this case w_k will be a matrix this particular matrix that we have got. So, this matrix w_k times what the x_k vector, so it is w_k and x_k vectors product which will be y_k .

So, what we are going to have is that y_1 vector will be equal to w_1 vector x_1 vector like that as if to say that with every pattern, we are going to have a different set of weights. As if to say that for every pattern it has to memorize a different set of weights, but that is not a case. In fact, what happens is that I mean as we keep on feeding the patterns. Now, for every pattern it learns it associates this y_k with x_k ; that means, to say that it forms w_k , but then it keeps on adding to it is existing weight.

So, initially we can say that we begin with the weight as w_0 could be that all the synaptic connections, they are initialized to 0. And we then feed the first pattern get w_1 , feed the second pattern we get w_2 and then, whenever we are getting the second pattern we are adding w_1 with w_2 . When, we feed the third pattern we are adding w_1 w_2 and w_3 .

So, what we are putting into the memory is memory also is going to be in the form of a matrix now is not it, all this w matrix elements will go into the memory. But, in the memory what we will be actually storing is the summation of weight matrixes.

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So, in the memory we will be storing like the M matrix will be equal to summation of all the w matrix w k's, but for k is equal to 1 to q assuming that there are q such patterns. So; that means, to say that what is this, so this what this M matrix is an m by m memory matrix. So, m by m memory matrices definition is this, that it indicates say summation of weight matrices.

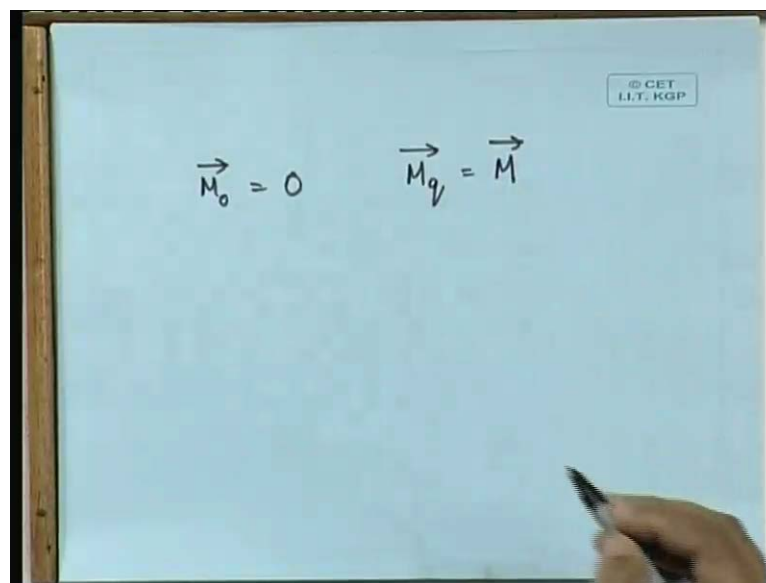
Now, in effect; that means, to say that this m matrix basically indicates to us the total experience that is gain out of q different patterns. So, M indicates the total experience gained, now how do we gain experience, we feed patterns one by one. And we formulate their weight matrix and we add that weight matrix to the m matrix, with to the existing M matrix. In fact, this equation which we can now write it as equation number 4, equation number 4 can be written in the form of a recursive relation.

So, equation 4 can be rewritten in a recursive form and what is it that we can write, we can write that the M vector I mean the M matrix after feeding the kth pattern. Now, kth pattern means we are assuming that we are feeding the pattern from 1, 2, etcetera, etcetera in sequence. So, 1, 2 up to q we are feeding, so we are feeding the kth pattern, now after feeding the kth pattern the memory matrix composition will be the memory

matrix composition which we had at the end of $k - 1$ patterns plus the weight w_k that we have gained from the experience again.

I mean k th patterns experience gives us the weight w_k , which we add to this M_{k-1} . That is, the previous experience that we had gained plus the present experience that we are getting is our new experience which is M_k . So, this is in the form of a recursive relation, so; that means, to say that if we write it in this recursive form in that case 1 I mean the two boundary conditions that we have to note is that.

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M_0 ; that means, to say that before feeding any pattern, we are assuming that the memory was 0. That means, to say we did not have any experience to begin with and finally, I mean since we are assuming q number of patterns. I mean the experience that we have gain after feeding the q th pattern will be nothing but the M matrix I mean ((Refer Time: 27:41)) given that the m matrix definition is this summation from k is equal to 1 to q of this W_k .

So, these are the boundary condition, now what you were doing is that ((Refer Time: 27:55)) you are adding this W_k to M_{k-1} . Now, the question is that can you really I mean retain the identity of this W_k in this M_k matrix, you are only adding to it. And if there are large number of such patterns and you if you are adding one by one, it is as if to say like adding droplets to the ocean I mean you have already got a large collection of patterns and you are only adding the experience of the new pattern to it.

So, it is an incremental addition, but again this incremental addition is necessary, why because ultimately this M matrix indicates our total experience gained, this M matrix will now indicate the set of synoptic weight. So, again if we are taking the associative memory model as we had done in the beginning. So, when it goes through all the q patterns, then we will be having a matrix M indicating the total synoptic inter connection over here, which will be such that you feed a pattern x_k next time, you should get the pattern y_k retrieved from that I mean it should have an exact retrieval of patterns.

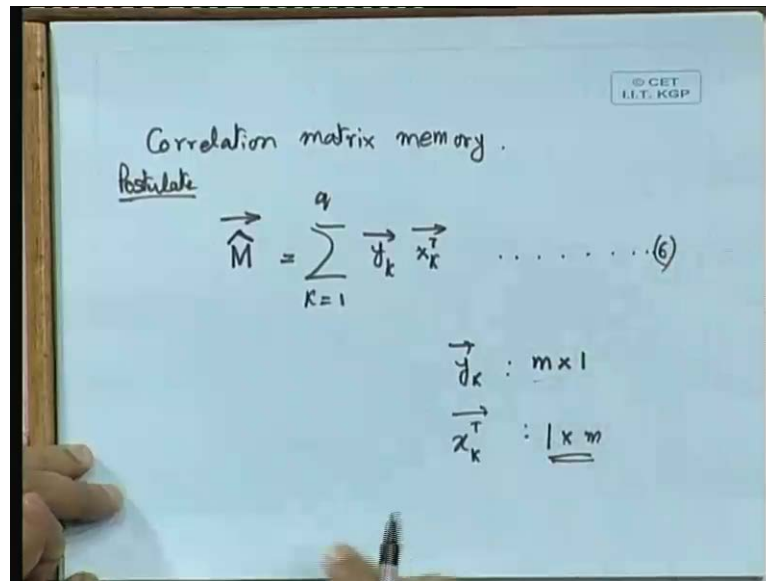
Now, whether we can do the exact retrieval or the our retrieval is prone to some errors, that is something that we have to see. Again, one can also ask another question at this point, ((Refer Time: 29:40)) that well and fine we are feeding such kind of individual patterns we are feeding with k is equal to 1, 2 etcetera, etcetera. Now, can we guarantee the exact retrieval aspect I mean that is what I think I was trying to talk to and we will be coming to that.

So, let us see I mean this particular equation, that we have written in a recursive form let us remember that I mean I just now remember what I was trying to say over here. Well and fine I mean we know I mean we have already said that, this M matrix is going to be the total experience gained. So; that means, to say that we are as if to say computing the weights, but how do we compute the weights on what bases are we computing the weights in order to reaching this figure.

We have not formulated any learning rules or not that it is as per the I mean arbitrary weights that I mean we did not define any updating equation. So; that means, to say that as if to say that we have to somehow estimate that weights in some manner. And then, once again when we estimate the memory matrix; that means, to say in that case instead of M matrix we are going to have \hat{M} matrix as the estimated matrix.

So, again it depends that how good our estimates are our estimates may be good our estimates may not be all that good. So, how do we estimate that, so this has given rise to a concept of what is called by the correlation matrix memory.

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So, that is what we are going to discuss now all right, now.

Student: ((Refer Time: 31:55))

Yes, please any question.

Student: ((Refer Time: 31:57))

Yes.

Student: ((Refer Time: 31:59))

Yes.

Student: ((Refer Time: 32:06))

I mean let me repeat the question, because I mean the audience might may not be all the time audible. So, let me the repeat the question, the question which was asked to me just now is that, we are formulating the memory matrix as a summation of the individual weights. Now, the question was that what is the guarantee, that when we feed the kth pattern as a stimulus, we will be retrieving the kth component of the weight.

Because, the kth component of the weight is no longer there, it has all got mixed up into the memory matrix M only. So, this was the question, in fact just to clarify your doubts I

mean similar doubts, which others also may be having, we are not retrieving the weights, please do not make this mistake. What we have to do is that, given that memory matrix M now the W_k component is lost we have got the updated memory matrix M .

Now, the question is that given the memory matrix M is it possible for us, that if we feed the input pattern x_k to it, can we retrieve the output pattern y_k exactly. If the given matrix M permits us to do that our job is done, because we are only noting the association between y_k and x_k , we are not bothered about. Whether, we could really identify the W_k component or not, you are adding a spoon of sugar to water.

Now, you are ultimately interested in testing a sweet water, you do not want that what is the exact sugar that you have put it to it something of that I mean I do not know whether this ideology is too simplified or not. So, is that understood anybody having any similar doubts to it.

Student: ((Refer Time: 34:41))

Yes.

Student: ((Refer Time: 34:43))

Yes.

Student: ((Refer Time: 34:48))

Yes, so what happens is that yes the y_k is equal to yes, y_k we are saying to be equal to $w_k x_k$. And then, we are adding this w_k to the memory matrix and then, we are also saying yes that y_k is equal to $M x_k$, we are saying that I mean; that means, to say that this M is containing all the w 's. So, this M is the total experience of learning, so now, yes indeed that is what is going to happen, that we are now going to retrieve the pattern out of this combine memory matrix M forgetting about what we had as w 's very right.

So, we can discuss about the correlation matrix memory and in this case, we have to see that how do we estimate this memory matrix M . So, we come up with an estimate of the memory matrix and estimate we are writing as \hat{M} , so \hat{M} is the estimated memory matrix, again indicating it with the vector notation. Because, it is the matrix and we have just make a postulate.

So, this is a kind of postulate that we are presenting over here that this M matrix could be considered as a summation of k is equal to 1 to q y_k vector times x_k transpose vector and summation of this, let us come to the interpretation of this. Now, what was our problem what I said was that, we are not knowing any explicit weight, so we are going to estimate these weights w_k 's. But, now we are saying that we are going to estimate this total matrix, we are going to have we are going to come forward with an estimate of this matrix M , which we are calling as \hat{M} .

Now, what is this expression, this is defiantly a vector multiplication and what form of product is this, is it an inner product or is it an outer product. You see, this $1 \times k$ vector is what this y_k vector is an $m \times 1$ vector, so this is y_k which is $m \times 1$ vector. And then, we are considering x_k transpose vector and what is that, that is $1 \times m$ vector and we are taking the outer product of this two and summing it up for all the patterns k is equal to 1 to q .

So, when you do the product of an $m \times 1$ vector with $1 \times m$ vector, what do you get you get $m \times m$ matrix. So, this is the matrix that you will be getting out of this and you are summing up all the matrices well and fine. Because, what you actually have is the input stimulus and the output response, you are having only these. So, essentially you have stored the response in response to a stimulus.

So, you take the outer product of that and you store it into the memory. So, this memory M will ultimately contain the summation of all the outer products of this pattern association. Now, this equation can be now I mean this is a summation of all this outer product the vectors and we can reformulate this equation as follows, now what was our last numbering of the equation. Remember, that was 4, in fact this recursive relation we can make as number 5. So, that now we can number it to be equation number 6, now I can reformulate the equation 6 in this way.

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Equation (6) may be reformulated as.

$$\vec{M} = \begin{bmatrix} \vec{y}_1 & \vec{y}_2 & \dots & \vec{y}_q \end{bmatrix} \begin{bmatrix} \vec{x}_1^T \\ \vec{x}_2^T \\ \vdots \\ \vec{x}_q^T \end{bmatrix} \dots \dots \dots (7)$$

$$= \vec{Y} \vec{X}^T$$

$$\vec{X} = \begin{bmatrix} \vec{x}_1 & \vec{x}_2 & \dots & \vec{x}_q \end{bmatrix}$$

$$\vec{Y} = \begin{bmatrix} \vec{y}_1 & \vec{y}_2 & \dots & \vec{y}_q \end{bmatrix}$$

So, equation 6 may be reformulated as \vec{M} again we have to take the \vec{M} as the matrix ultimately. And writing this way $\vec{y}_k \times k$ transpose inevitably means, that we could indicate it by the combination of vectors. So, we can I mean since it is going to be a summation for K is equal to 1 to q what we can write is that, we can write the individual vectors that is y_1 vector, y_2 vector up to y_q vector again.

Because, we have got q patterns weight to the system and the input stimuli's corresponding to that are x_1 transpose vector, x_2 transpose vector up to x_q transpose vector. This we are going to represent in the form of a column vector I mean arranging all this vectors into again another column vector. So, this in affect can be written as \vec{y} vector, where \vec{y} vector is actually whose each elements are all this individual pattern vectors is it understood.

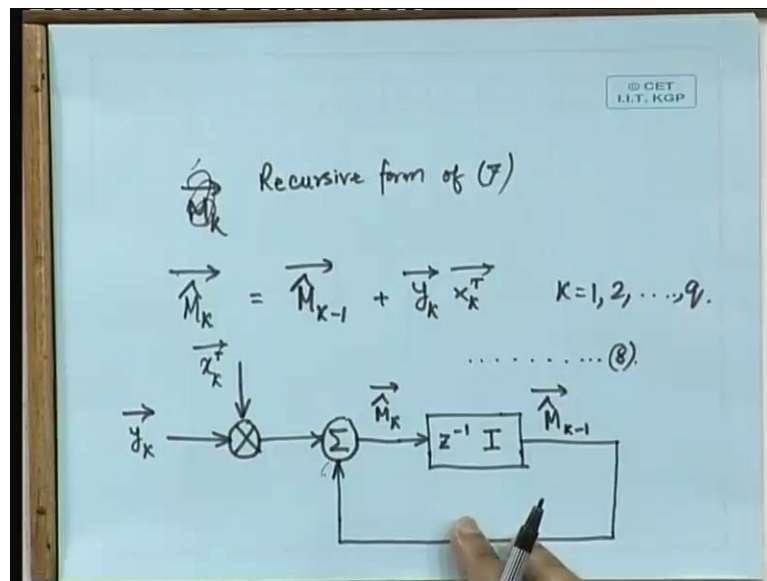
So, the elements of this capital \vec{Y} vector is all this individual pattern vectors times, we are going to write again going to define another vector, which will be the capital \vec{X} vector. And capital \vec{X} vector will be containing the elements as x_1 vector x_2 vector like that, so effectively we are going have the \vec{X} transpose vector. So, \vec{Y} vector times \vec{X} transpose vector, in this case the inner product of these two vectors is going to give us the memory.

In fact, since essentially the product of this y_1 and x_1 transpose, they are going to give us the M by M memory matrix, they are going to give us M by M matrix. Essentially it

will mean to say that the dimensionality of this \hat{M} cap is going to be of the order M by M . So, here I think I have already told, but just note it down that the definition of x vector is that it is x_1 vector x_2 vector up to x_k vector and y vector will be nothing but, y_1 vector y_2 vector etcetera up to y_k vector y_q thank you very much, this is y_q .

Because, we are going to have q patterns, k is only an index which will vary from k is equal to 1 to q thank you for this correction. Now, again this expression that we have got that \hat{M} cap matrix is equal to Y vector matrix times X transpose vector.

(Refer Slide Time: 43:02)



This could be restructured again in the recursive form, how we can write it in a recursive way as \hat{M} corresponding to the iteration k . That means, to say that after feeding the k th pattern we I mean we should write it as \hat{M}_k cap matrix will be equal to \hat{M}_{k-1} cap matrix plus y_k pattern. So, you have fade the k th pattern, so this was the earlier experience gained.

And you have now fade the k th pattern and you are taking the outer products of the response and the stimulus. And this you are going to have for k is equal to 1, 2 up to q ((Refer Time: 43:51)). So, this is nothing but, a recursive form of equation 7, so if I take it to be equation 7 this or this whatever this is nothing but, the recursive form of 7 is going to be this.

So, we can call it as the recursive relation we can call it as equation number 8. And just we can depict it pictorially as follows, that we can feed as an input to this system the y_k vector coming from here. Again, from the other input we are getting the x_k , in fact I mean I should have told it like this, see here x_k is the stimulus for the k th pattern and the corresponding association or the corresponding output is y_k .

So, we are trying to memorize this y_k , so how that we have got an association of x_k and y_k already. So, we are taking the product of these two and then what we are doing, we are taking the outer product and we are accumulating that into the M array. In what manner, we are going to have let us say that this is the M cap matrix that we have got, this we can put through a unit delay.

So, which we can write as z to the power minus 1 indicating an unit delay and multiplying it by the identity matrix I . And this we will be getting from the output as M_k minus 1 cap vector, because this is one delay letter. So, if this is M_k then this is going to be M_k minus 1 the earlier, so what we are doing is that this M_k minus 1 we are adding to the present pattern.

So, this is what we have already gained and we are adding it to the present association of y_k and x_k and we are updating the memory matrix as M_k all right. So, this is just a pictorial representation of this anybody having any doubts yes please.

Student: ((Refer Time: 46:25))

Yes.

Student: ((Refer Time: 46:29))

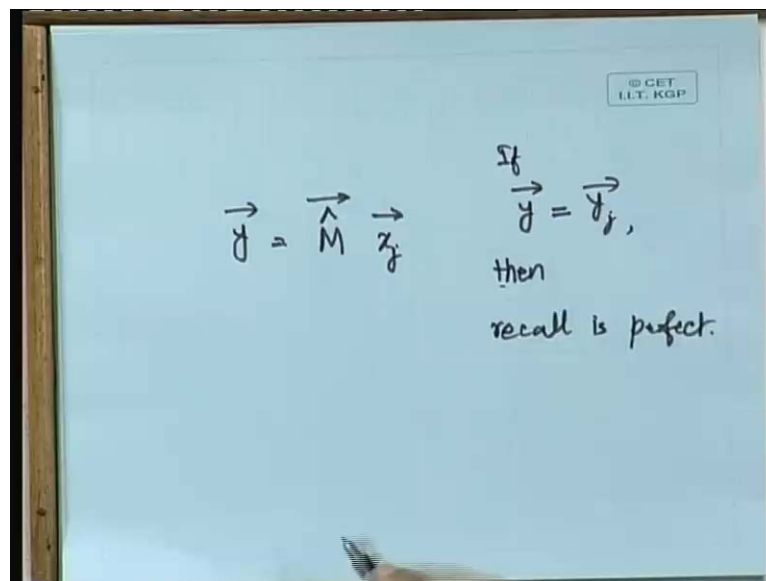
We are getting no, we are getting see effectively what it means is that, you have got an association of y_k with x_k . And you are taking the outer product of that association and you are storing it into your memory, I mean you are incrementally adding that your memory. Now, once that memory is there the updated memory that you have got which is in fact, indicating the sum total of all the experience that is gained.

Now, what you are having is that you are I mean you will later arrive, once you have a memory matrix M already available with you. Then, you can feed a stimulus, let us say that you again repeat a stimulus x_j from this set of patterns which you have already gone

through. Now, if your learning is proper, then it should give in response to this x_j if you can retrieve the pattern y_k I mean y_j exactly in that case, that is we are wanting is not it, that later on any pattern association that we are making we can get it back.

So, the estimate of M_k is coming from x_k and y_k , you are very correct. And then, ultimately what we are doing is that, when we want to retrieve any pattern we will be feeding an x_k and we will be seeing that if out of that we get the y_k or not.

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In effect; that means, to say that if we get I mean if we feed a pattern, let us say that we have already formulated the memory matrix M . So, this is \hat{M} our estimated memory matrix and we have fed a pattern x_j I mean after learning I mean after we have already stored. So, this is a total I mean this is the last iteration that we gone through, so we have gone through all the q patterns. And now in order to test this system I take I just happen to pick up the j th pattern out of it and I feed the j th pattern as an input.

So, my output corresponding output will be again a vector, which will be y vector which will be equal to \hat{M} matrix times x_j vector. Now, what I should ideally have is, that if y vector is equal to what, y_j vector if y vector is equal to y_j vector, then I can say that the recall is perfect, is that understood all of you agreed. So, that is what we would like to investigate now, that whether our recall is going to be perfect or not, so we are going to study the recall aspect.

Now, let us see that if it is, so or not and if not then what is the condition, that we have to fulfill for perfect association, this is what we are going to investigate. So, we do not know yet that if this is going to be true, so that is why I have just put a general vector y I did not intentionally designated by y_1 or y_2 or y_j I mean I expect y_j , but I did not intentionally put y_j , because I do not know yet that whether I will get the exact y_j or not.

Now, let us expand this basically what we can write in place of the M vector I mean M matrix is this expression. I mean this was our definition is not it, I mean it is either you follow this or I mean a better expression is this ((Refer Time: 50:50)). So, this is the expression of the M cap matrix, which is the summation of all the outer products for k is equal to 1 to q . And now, what we are going to do is that in this expression we are going to replace this M cap vector by this expression M cap matrix by this outer product expression.

So, if we put in that case we can write down the y vector as summation over k is equal to 1 to let us say that we have got M different patterns. So, this we can have as y is that y_k vector times x_k transpose vector and x_j , this x_j remains the same, so this x_j I am keeping as undisturbed and only in place of this M cap I have just put forward this.

Now, you can see over here that I did not put the limit as k is equal to 1 to q instead I have put the limit as k is equal to 1 M . And what is M , you remember that as per our original definition this was our associative memory model ((Refer Time: 52:29)). So, we had M inputs and we had got M outputs, so that we can say that this network is having an M dimensionality.

And we have somehow restricted, the total learning within it is dimensionality. That means, to say that if there are 100 neurons in this associative memory model, we are saying that we are not going to teach this more than 100 patterns. We can then see that whether our assumption is correct, if it is capable of learning more, we will teach him more, but if it is not then we have to restrict. So, that is why just to make a restriction I say that, if there are M inputs I am not going teach you, more than M at least should be less equal.

So, I mean we can just teach up to M patterns only and now what we can do is that, this summation that we have got it is very much possible for us to rewrite this product

expression. And I can say k is equal to 1 to m and I can now associate x k transpose x j transpose, now x j x k transpose x j's. So, I associate this and then I multiply it by y k I can do that, I can do that and this now I expand, this is for k is equal to 1 to m.

Now, very interestingly when in summing it up for k is equal to 1 to m, one of the indices that it has to pass through in the summation is when k is equal to j. And when k is equal to j, then very interestingly this term becomes x j transpose x j times y j and then other than j there will be all other M minus 1 term. So, what I do is that this summation that we have got, we are simply separating it out between the jth term and the non j terms summation.

(Refer Slide Time: 54:51)

The whiteboard contains the following handwritten mathematical expressions:

$$\vec{y} = \underbrace{\left(\vec{x}_j^T \vec{x}_j \right)}_{\text{unit energy}} \vec{y}_j + \sum_{\substack{k=1 \\ k \neq j}}^m \left(\vec{x}_k^T \vec{x}_j \right) \vec{y}_k$$

Below this, the vectors $\vec{x}_1, \vec{x}_2, \dots, \vec{x}_m$ are listed, with the note "unit energy" written next to them.

$$E_k = \sum_{l=1}^m x_{kl}^2 = \vec{x}_k^T \vec{x}_k$$

So, we can write it as y vector this could be represented as x j transpose x j y j. So, taking the jth term out and then keeping the summation as it is from k is equal to 1 to m only restriction is that not for k equal to j. So, it is for k not equal to j that way sum up the rest of the terms keeping as it is x k transpose x j y k this terms remain as it is. Now, what is it, what is this term can you interpret this, this is the yes this the magnitude of the jth pattern, the squared magnitude of the jth pattern and what is that in effect it is the energy.

Now, we can say that if each of the patterns x 1 x 2, etcetera, etcetera up to x m if all these patterns are normalized to have unit energy. So, if this is having unit energy, then what is the energy expression, the kth vector let us say the kth x vectors energy will be

summation of x_k^2 from $k=1$ to n and l summed up from 1 to m . In this case this is going to be $x_k^T x_k$.

So, if this is equal to 1 ; that means, to say what that in this expression we substitute $x_j^T x_j$ to be equal to 1 . And in that case what do we get, you get y is equal to y_j plus this term, now you expected y to be equal to y_j and there is one additional term, which is coming in between, which is creating the trouble for us, this additional term that we are getting is essentially a noisy term. So, in next class next class we will see that how to deal with this noisy term.

Thank you very much.