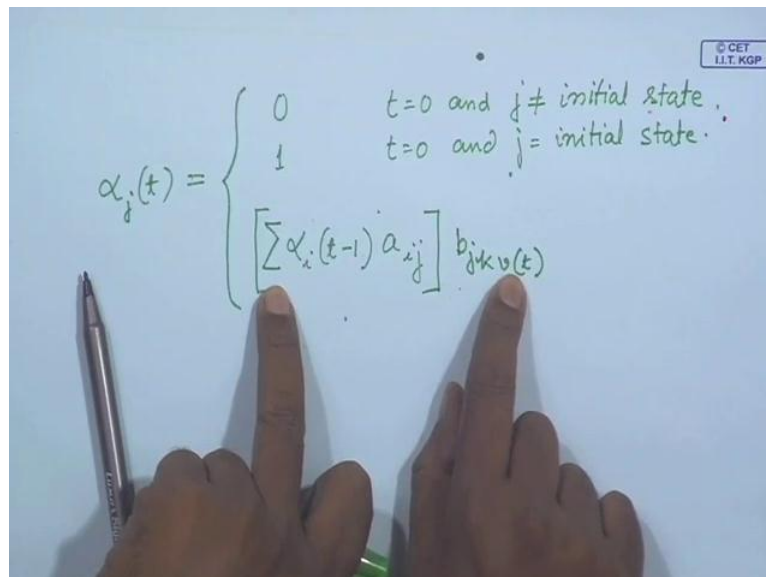


Pattern Recognition and Applications
Prof. P.K. Biswas
Department of Electronics and Electrical Communication Engineering
Indian Institute of Technology, Kharagpur

Lecture - 39
Hidden Markov Model
(Contd.)

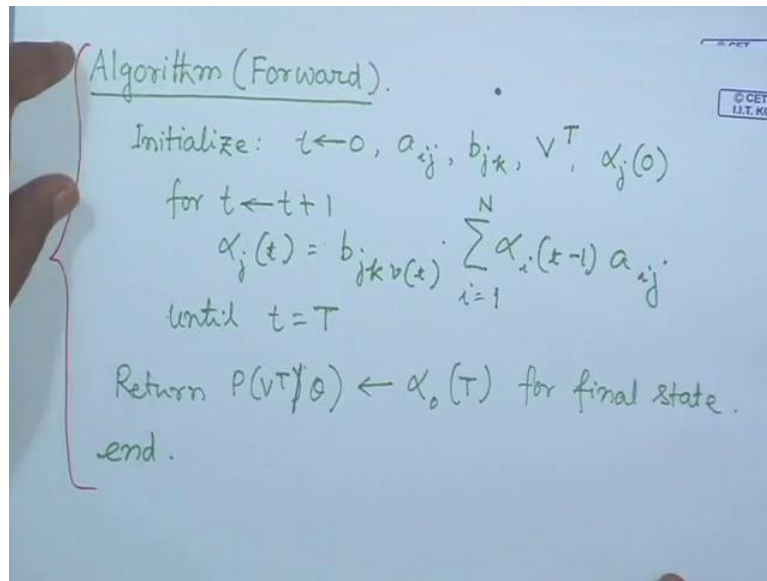
Hello. So, in the last class, what we have done is we have determined a probability that the hidden Markov model is in a particular state, say ω_i at times step t after generating first t number of visible symbols from the given sequence of visible symbols b_t .

(Refer Slide Time: 00:59)


$$\alpha_j(t) = \begin{cases} 0 & t=0 \text{ and } j \neq \text{initial state} \\ 1 & t=0 \text{ and } j = \text{initial state} \\ \left[\sum \alpha_i(t-1) a_{ij} \right] b_{jk} v(t) & \text{otherwise} \end{cases}$$

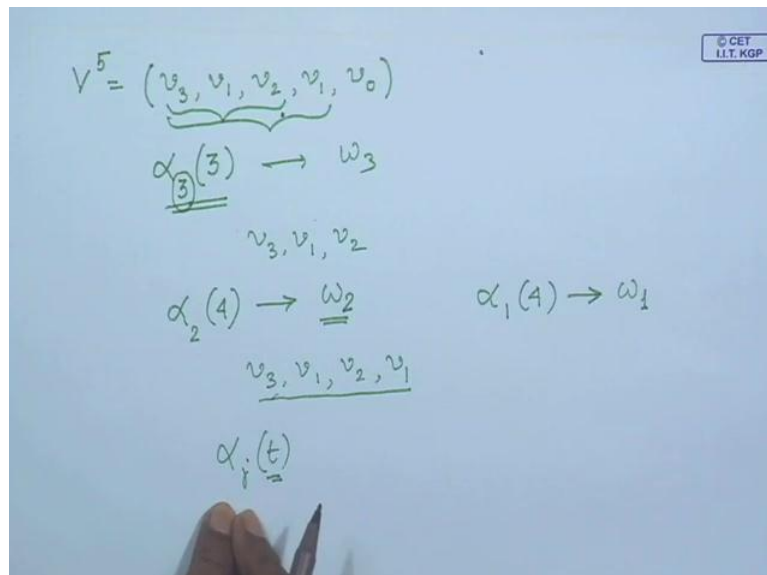
So, for doing that, what we have done is we have defined a term $\alpha_j(t)$, while we have said that initially $\alpha_j(t)$ will be equal to 0, if the model is in time step t equal to 0 and this j is not an initial state. Whereas if we are in initial state at time step t equal to 0, then this $\alpha_j(t)$ will be equal to 1 and otherwise $\alpha_j(t)$ will be given by this particular expression that is sum of $\alpha_i(t-1)$ into a_{ij} times $b_{jk} v(t)$. So, this actually tells you that that what is transition probability from all the states at the previous time step $t-1$, so that multiplied by the transition probability or the emission probability of the t th symbol from state ω_j . So, that is what is $\alpha_j(t)$?

(Refer Slide Time: 02:14)



We had also written algorithm, which we have termed as forward algorithm to find out this value of this alpha j t and alpha j t when the machine which is the final state omega naught; that is what is the probability that the machine theta or hidden mark of theta model theta has generated the given sequence V T. So, let us likely rubber it on this concept what does this alpha j t mean.

(Refer Slide Time: 02:49)



Suppose, the given V T. So, let us take that we have sequence of five symbols and this sequence of five symbols are nothing but say v 3, v 1, v 2, v 1 and the final one as we said has to be v 0. So, this is the sequence of symbols V 5 that we have. If we want to find out the term say alpha 3, sorry, alpha 3 at

t equal to 3, this says what is the probability that the machine or the hidden Markov model will be in state omega 3 and it will be in state omega 3 after generation of first three symbols that is v 3, v 1, v 2.

So, this after generating first three symbols, what is the probability that the machine will be state in state omega 3? Similarly, if I say what is alpha 2, 4, this says what is the probability that the machine will be in the hidden state omega 2 after generating first four symbols? That is it has already generated v 3, v 1, v 2 and v 1. So, these are the symbols sequence of symbols, which have already been generated and after generation of these four symbols, what is the probability that the machine will be in state omega 2?

Similarly, alpha 1, 4, this will specify, this will actually indicate that after generating these four symbols, what is the probability that the machine will be in state omega 1. So, this is what this alpha j t means. So, this alpha j t means that after generating t number of symbols, what is the probability that the machine will be in state omega j. So, let us elaborate on this with the help of an example.

(Refer Slide Time: 05:31)

Example.

$\omega_1, \omega_2, \omega_3, \omega_0 \rightarrow$ hidden States
 $v_0, v_1, v_2, v_3, v_4 \rightarrow$ visible States.

$$a_{ij} = \begin{matrix} & \omega_0 & \omega_1 & \omega_2 & \omega_3 \\ \begin{matrix} \omega_0 \\ \omega_1 \\ \omega_2 \\ \omega_3 \end{matrix} & \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0.2 & 0.3 & 0.1 & 0.4 \\ 0.2 & 0.5 & 0.2 & 0.1 \\ 0.7 & 0.1 & 0.1 & 0.1 \end{bmatrix} \end{matrix} \quad b_{jk} = \begin{matrix} v_0 & v_1 & v_2 & v_3 & v_4 \\ \begin{matrix} \omega_0 \\ \omega_1 \\ \omega_2 \\ \omega_3 \end{matrix} & \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0.3 & 0.4 & 0.1 & 0.2 \\ 0 & 0.1 & 0.1 & 0.7 & 0.1 \\ 0 & 0.5 & 0.2 & 0.1 & 0.2 \end{bmatrix} \end{matrix}$$

$$\sum_j a_{ij} = 1, \forall i$$

$$\sum_k b_{jk} = 1, \forall j$$

© CET
I.I.T. KGP

So, we consider an example. So, first what I have to specify is I have to specify the model theta and to specify the model theta, we have said that we have to have what are the numbers, what are the hidden states, what are the visible symbols or visible states and what are the state transition probability tables that is a ij and b jk. So, I assume that the machine has let us say four hidden states including the finals. So, I will have omega 1, omega 2, omega 3, and the final state, which is omega 0, let me write it in a different color.

So, ω_0 is the final state and in addition to this final state, it has three more states ω_1 , ω_2 and ω_3 and all these are hidden states. At the same time, I also have to have that the transition probabilities for the visible states or visible symbols and for that, let me assume that there are four different visible symbols, which are v_1 , v_2 , v_3 and v_4 . So, these are the hidden states and these are the visible states and in addition to these visible states, we also said that when the machine is in hidden state ω_0 , which is the final state or absorbing state, in that state, the machine emits only one visible state. So, that particular visible state let us say that it is v_0 . So, these are the visible states that I have v_0 , v_1 , v_2 , v_3 and v_4 and we also have the transition probabilities. So, the transition probability is a_{ij} . So, let me assume that the a_{ij} is specified as 1, 0, 0, 0, then say 0.2, 0.3, 0.1, 0.4, 0.2, 0.5, 0.2, 0.1, 0.7, 0.1, 0.1, and 0.1. So, these are the transition probabilities among the hidden states.

Similarly, I have to have the transition probabilities for the visible states, which actually said that it is the emission probability that is b_{jk} . So, I write b_{jk} , which will be given by say 1, 0, 0, 0, 0, 0, 0, 0.3, 0.4, 0.1, 0.2, and then 0. So, these are the two different transition probabilities tables. The first one is the transition probability table or a_{ij} as shown over here. This is the transition probability table for the hidden states and b_{jk} , which is shown over here, this indicates that the transition probability table for the visible states. You find that both these tables are indexed from 0. So, this is for ω_0 , ω_1 , ω_2 and ω_3 .

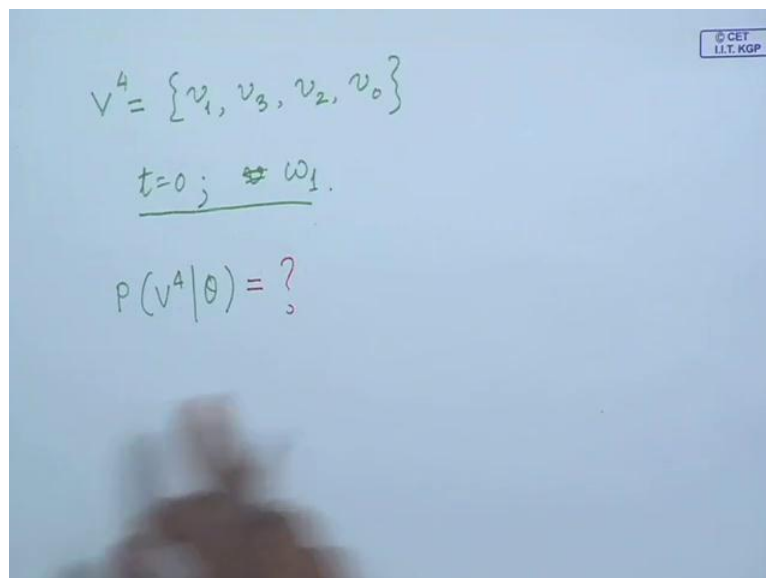
Similarly, the rows are ω_0 , ω_1 , ω_2 and ω_3 . Similarly, for b_{jk} , this is for v_0 , v_1 , v_2 , v_3 , v_4 and this is ω_0 , ω_1 , ω_2 , and ω_3 . So, as we said earlier that once the machine enters the final state ω_0 , it remains in ω_0 only. It cannot come out of the 0. So, here you find that once it is in ω_0 , a_{00} is equal to 1, but a_{01} is 0, a_{02} is 0, a_{03} is 0. That means that once the machine is in state ω_0 , it will always remain in ω_0 . The transition probability to ω_0 is equal to 1. Transition probability to any other state is 0, so which indicates that from ω_0 , the machine cannot make a transition to any state other than ω_0 . So, it will remain in the accepting state only.

Similarly, if you look at this transition table, which is actually the symbol emission table in ω_0 , here it says that b_{00} is equal to 1 that in state ω_0 , the machine will only emit symbol v_0 . It will not emit any other symbol, whereas from any other state, there is a finite probability that machine can emit any of the symbols except v_0 , say ω_1 0 is equal to 0; that indicates that from state ω_1 , the machine cannot emit those visible symbols v_0 , v_0 will only be emitted from ω_0 and this is the only symbol that is emitted from ω_0 . We had also put two more constants.

We had said that sum of a_{ij} has to be equal to 1 when you take the summation over j . So, here you find that if you take the sum of any of the rows, the sum will be equal to 1 and this is true for all i that means for all the rows, this has to be true. Sum of the transition probabilities in a particular row is always equal to 1. Similarly, the other constants that we said that sum of b_{jk} , when you take the summation over k that will be equal to 1 and this is true for all j .

So, here also, we find that if you take the sum of all the elements in any of the rows that is also equal to 1. So, these are the restrictions on these transition probabilities that we have to have. Now, given these transition probabilities, my problem is I want to find out that if we are given sequence of visible states, what is the probability that that sequence of visible states is actually generated by this model θ ? So, for that let me take a sequence of visible states...

(Refer Slide Time: 14:17)

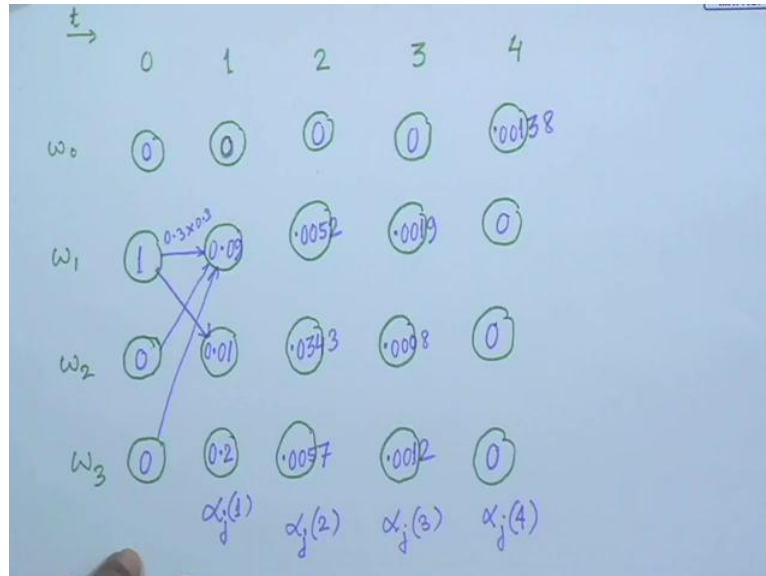


Say the sequence; we have the sequence of four visible states V^4 , which is given by v_1, v_3, v_2 and v_0 . As we said that we have to have an initial state, we assume that the machine is initially at t equal to 0, the machine is in one of the hidden states. So, I assume that at t equal to 0, the machine is in state ω_1 . So, this is my assumption and based on this, I have to find out what is $P(V^4 | \theta)$, where this θ is specified by state of hidden states, the state of visible states, the transition probability tables a_{ij} and b_{jk} .

So, this part is a_{ij} . Let me just have a demarcation between these two. So, this is the a_{ij} and this is the b_{jk} . So, these four quantities, they specify my model θ . So, what I have to find out is that given this sequence of visible states, what is the probability that that machine θ has generated this sequence

of visible states? So, this is what I have to find out and that is what is my evaluation problem. So, in order to solve this problem, let us have a diagram, which is called trellis diagram.

(Refer Slide Time: 15:57)



So, so at different instants of time, I will put t in this direction at t equal to 0, t equal to 1, t equal to 2, t equal to 3 and t equal to 4. At t equal to 1, I have different states, t equal to 0, I have different states. This is ω_0 , ω_1 , ω_2 and ω_3 . So, let me put ω_0 in the first row, ω_1 in the second row, ω_2 in the third and ω_3 in the fourth row. So, this is the situation I have and as we said that at t equal to 0, we have assumed that the machine is in state ω_1 .

So, naturally α_{10} , α_{10} has to be equal to 1 as per our definition because we have defined this α in that form. If you come to this definition at t equal to 0, if j is initial state, then α_{jt} is equal to 1. If it is not an initial state at t equal to 0, then α_{jt} is equal to 0. So, just by going, just going by this definition as I have assumed that at t equal to 0, the machine is in state ω_1 . So, I have α_{10} that is equal to 1, α_{00} will be equal to 0, α_{20} will be 0, α_{30} will be 0. So, this is the initialization, initial states that I have. Now, let us see what happens at times say t equal to 2. So, here again, I have all these four different states. Now, find that coming to state ω_0 , I have various possible paths. I can have a transition from ω_1 to ω_0 , I can have a transition from ω_2 to ω_0 , and I can have a transition from ω_3 to ω_0 .

So, if I do this transition, then as we said over here that α_{10} at time step zero, what is the value of α_1 that will be given by this expression and in this expression, I have multiplied by this transition probability. This transition probability is dictated by v_1 and what is the value of v_1 if you look at this

$b_{jk} v_1$, if you look at this and look at transition, the sequence of symbols that I have at times step $t = 1$, the visible state is v_1 . If you look at this, this is my hidden state 0 and the probability of emission of v_1 in state 0 , in state ω_0 is equal to 0 .

So, whatever path I choose, the probability that this state will exist, the existence of this state will have certain probability at time step at $t = 1$ that is equal to 0 . So, as I am using this color, let me use this color. So, that is equal to 0 . Then let us come to this ω_1 . You find that I have various ways in which I can have a transition to state ω_1 . I can have a transition to state ω_1 , from ω_0 , I cannot have a transition because this transition probability is equal to 0 , ω_0 , ω_1 , and this is equal to 0 . So, I cannot have a transition to state ω_1 from 0 . I can only have transition to ω_1 from ω_1 to ω_1 . I can have transition from ω_2 to ω_1 . I can have transition from ω_3 to ω_1 .

Now, this transition probability from ω_1 to ω_1 , if you look at this, that is equal to 0.3 multiplied by what is the probability that in state ω_1 at time step 1 , it will output a symbol which is v_1 because my first symbol is v_1 . So, the probability that from state ω_1 , it outputs the symbol v_1 is equal to 0.3 . So, over here, it will be 0.3 that is the transition probability from ω_1 to ω_1 multiplied by 0.3 again, which is the emission probability of the visible symbol v_1 from state ω_1 . So, this is 0.3 into 0.3 . If you come from here, this probability is 0 .

So, the contribution to this will be 0 . This probability is 0 . So, the contribution to this will be equal to 0 . So, this α_{11} the value of this will be 0.09 . In the same manner, here what I have is ω_1 , ω_1 to that is the transition probability from ω_1 to ω_2 , ω_2 to ω_3 . Now, the contribution of these two to this will be equal to 0 because α_{20} is 0 , α_{03} is 0 . So, that contribution from this to this is 0 . I will have only contribution from here to here and this again, if you look at this one, the transition probability from ω_1 to ω_2 , ω_1 to ω_2 that is 0.1 and the emission probability of v_1 from ω_2 , v_1 from ω_2 that is also 0.1 .

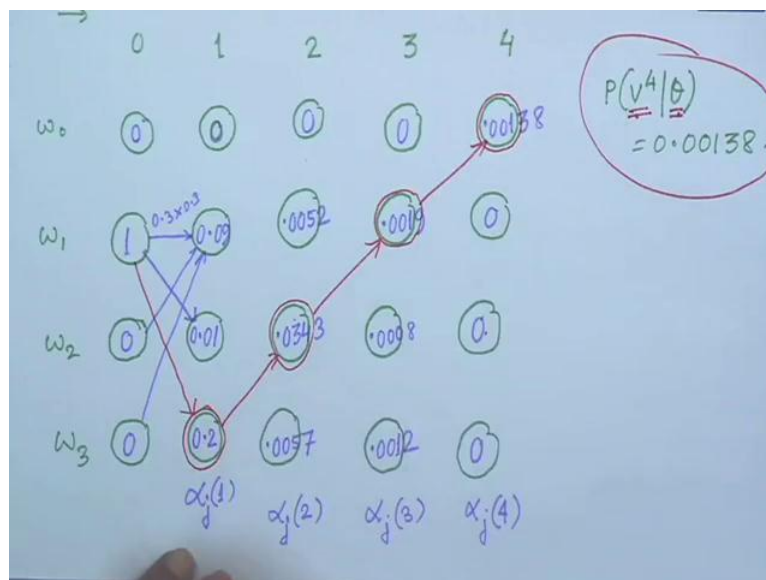
So, this contribution will be 0.1 into 0.1 , which is nothing but 0.01 . In the same manner, I can compute that this will be 0.2 . So, these figures in this circle says that this is the probability that my model will be in hidden state ω_1 at $t = 1$ after emitting the first symbol, which is v_1 . If you continue like this at different time steps, so I will have ω_0 , ω_1 , ω_2 , ω_3 , time step 3 , ω_0 , ω_1 , ω_2 , ω_3 . This is also ω_0 , ω_1 , ω_2 , and ω_3 . If I continue in the same manner, you will find that here also in time step 2 , α_{00} will be equal to 0 , in time step 2 , α_{11} will be equal to 0.0052 . You can do this computation. This is nothing but this

transition probability multiplied by this multiplied by $b_{jk} V T$ and this case b_{jk} is nothing but b_j or b_1 and my symbol is v_3 .

So, this will be $b_j v_3$ or $b_1 v_3$. So, this probability multiplied by a_{11} multiplied by $b_1 v_3$ plus this probability 0.01 multiplied by $v_2 v_1$, sorry a_{21} multiplied by $v_1 v_3$, similarly, from here. So, if I add all these defined terms, what I get is 0.0052 . If you compute in the same manner, here it will be 0.0343 ; here it will be point 0.0057 . So, over here, what I get is α_2 at time step two for all j , this is for j equal to 0 , j equal to 1 , j equal to 2 , j equal to 3 . This gives α_1 for all j . In the same manner, if you compute at t equal to 3 , so here I have $\alpha_j v_3$, for j equal to 0 , I get this. For j equal to 1 , I get this. For j equal to 2 , I get this. For j equal to 3 , I get this.

So, here again, this term will be equal to 0 . This figure will be point 0.0019 . This will be 0.0008 and here it will be 0.0012 . Coming over here $\alpha_j v_4$, if you compute, this will be 0.00138 , this will be 0 , this will be 0 , and this will be 0 . You find that now if you look at this algorithm, the forward algorithm that we had written, the final probability that the machine θ has generated this sequence $V T$ is given by $\alpha_0 t$ that was my algorithm and here $\alpha_0 t$ is nothing but 0.00138 .

(Refer Slide Time: 28:03)



So, the probability that our machine that you have considered here has generated the given V_4 that is this, this sequence for the given machine or the hidden Markov model θ , where Markov model θ is defined by these parameters is equal to 0.00138 . So, this is the probability that our given model θ has generated that given sequence and here at every state, the term the figure within the circle

indicates the probability that the model will be in ω_2 , so here in ω_2 , at times step 2, after generating v_1 and v_3 as for this sequence.

So, it has generated v_1 and v_3 . After generating these first two symbols, the probability that the machine will be in step ω_2 is given by this. Similarly, after generating these two symbols v_1 and v_3 , the probability that the machine will be in state ω_1 is given by this, which is 0.0052. So, here what you are getting is the probability that the machine has generated this V_4 in the model; theta has generated this V_4 . This generation may be by any of the parts because when computing these probabilities at every time step, I have considered that the contribution from all the parts.

So, this is the probability that this V_4 has been generated by machine theta by this model theta and while generation of this v_4 , the model can make use any of this parts. So, this is what we said is what evaluation problem. The second problem that we have said is the decoding problem and what is we have said in the decoding problem is that what is the most likely sequence, or most probable sequence of hidden states through which the machine have transmitted while generating that V_T .

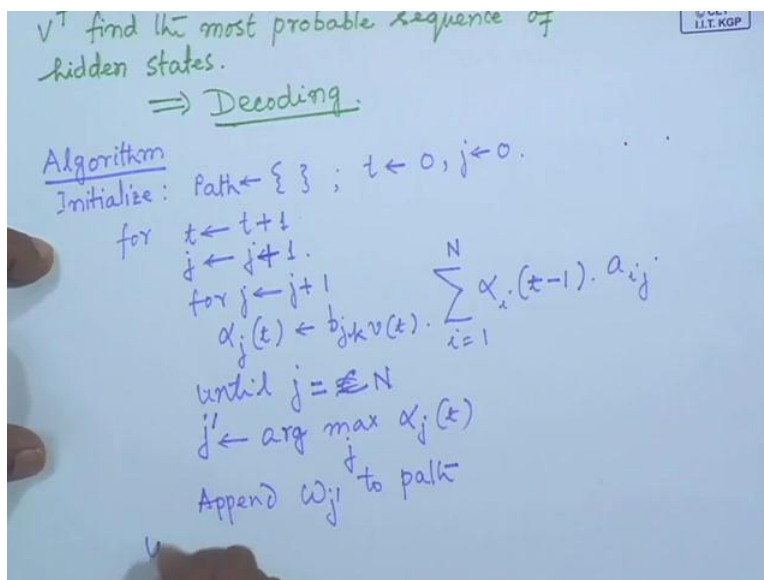
If I try to find out this most probable sequence of hidden states through which the machine has made the transitions while generating V_T , I can simply say that at every step, I can only consider that state which is most probable because you come over here, the most probable state where the machine can be, in which the machine can be at t equal to 1 is 0.2 because the probability that the machine will be in state ω_3 after generating the first symbol is 0.2, whereas the same probabilities for the other states is less than 0.2.

So, I can say that in time step one, this is the most probable state. Similarly, in time step two at t equal to 2, the most probable state in which the machine can exist is ω_2 because here the probability that the machine will be in state ω_2 after generating first two symbols is 0.0343 or less, for ω_1 , it is 0.0052, for ω_3 it is 0.0057, for ω_0 , it is 0. Obviously, here we cannot reach. So, this is the next most probable state after generating the first two symbols. Similarly, over here, the next probable state after generating the first three symbols is this and obviously the final state in the sequence is the absorbing state or the final state which is ω_0 . So, once I have this trellis diagram, the decoding problem is very simple. I know my initial state was ω_1 .

So, the sequence of states through which the machine transits while generating this sequence V_4 is equal to v_1, v_3, v_2 and v_0 is the sequence of states $\omega_3, \omega_2, \omega_1$ and ω_0 . So, this is the most probable sequence of states and that is what is my decoding problem? Once from the trellis diagram, I have this simple method to find out, to solve the decoding problem, I can also write

an algorithm for this decoding problem and this algorithm is very simple that straight away comes from this diagram.

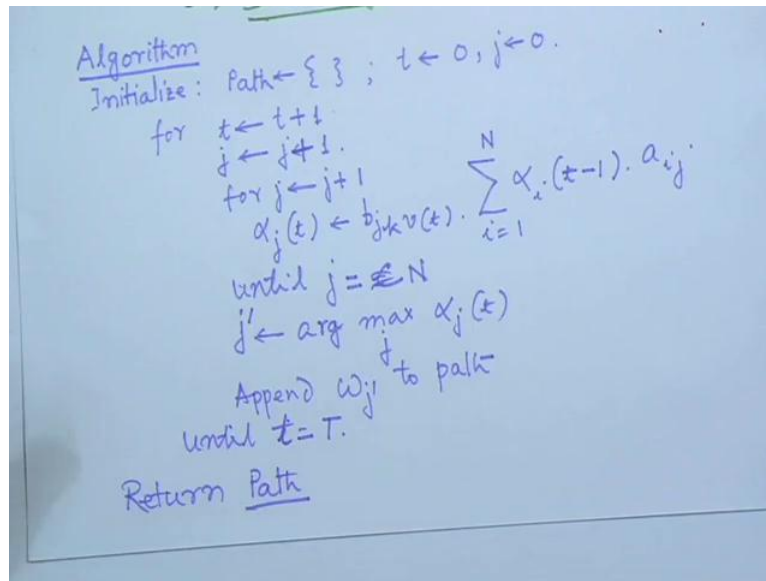
(Refer Slide Time: 33:52)



So, the decoding problem is we said that given V^T ; find the most probable sequence of hidden states. So, this is what my decoding problem that was the second issue in our hidden Markov model and obviously, I can write an algorithm for doing this. So, in algorithm, basically what I am trying to do is I am trying to find out the path, the most probable path, which is nothing but the sequence of the hidden states through which the model will make transitions.

So, I will have as before an initializing step. In initialization, I set path to be an empty set and I initialize t to 0. Then I will have a number of iterations. So, I set go for iterations with increment in t and increment in an index j . Then, for j to j plus 1, I put $\alpha_j(t)$ will get $b_{jk} v(t)$ into sum of $\alpha_i(t-1) \cdot a_{ij}$, i going from 1 to N as N is the number of hidden states that I have and this will continue until j becomes equal to c let us say the number of not c , j is equal to N where N is the number of hidden states. Once this condition is ditched, then what I have to do is I have to put j at which is nothing but I have to find out the state, which is having the maximum probability. So, this argument maximum $\alpha_j(t)$ or this maximum has to be computed over j .

(Refer Slide Time: 37:29)



Then, append omega j dash to path and you have to repeat this until t becomes equal to capital T, which is the length of the sequence and at the end of the algorithm, what we have to do is we have to return the path. So, if you run this algorithm for this given problem, we will find that we will come out with this path only. So, this is what is known as the decoding problem that is I find out the most probable sequence of hidden states through which the machine makes a transition while generating the sequence of the visible symbols v t.

At the end, what we get is what is the probability that the given sequence of the symbols have been generated by the given machine theta, but theta is actually specified by the state of states, the state of visible states and the state of hidden states along with two transition probability tables, probability transition tables. One is the transition probability from the hidden state to the hidden state and the other one is the transition probability from the hidden state to the visible state.

This is not really a transition. What we can call is that this is probability of emission of with visible states from different hidden states. So, these four quantities define my model theta and given this model theta and given sequence of visible symbols, I want to find out what is the probability that the model theta has generated this sequence of visible symbols v t. Now, my final goal is I want to classify this sequence of these symbols. So, now you can recollect that when you talked about the bays' rule, we have said that we have class conditional probability functions...

(Refer Slide Time: 40:09)

The image shows a whiteboard with handwritten mathematical formulas. At the top left, it says $P(X|\omega_i)$. Below that, it says $X \rightarrow P(\omega_i|X)$. The main formula is $P(\omega_i|X) = \frac{P(X|\omega_i) \cdot P(\omega_i)}{P(X)}$. Below this, it says $P(\omega_i|X) > P(\omega_j|X)$ and $\Rightarrow X \in \omega_i$. In the top right corner, there is a small logo that says "© CET I.I.T. KGP".

That is what we had is something like P of X given ω_i . This was class conditionally, conditional probability function. What can be estimated now from an unknown sample say X to classify this in one of the classes, what we needed to compute is P of ω_i given X and that particular i for which P of ω_i given X is maximum, this unknown sample was classified to that particular class. We have said in that case, that what base theory says is, it computes this is this P of ω_i given X is called a posterior probability, P of P of ω_i given X is called posterior probability. And P of X given ω_i is given, is called a prior probability is the class conditional probability and along with that, we can have a prior probability, what is the probability of the occurrence of the particular class.

We can combine this class conditional probability density function with the prior probability by using the Bayes' rule, Bayes' theory which states that P of ω_i given X is nothing but P of X given ω_i into prior probability P of ω_i upon P of X . So, if I have two classes and the same unknown sample X , I will compute P of ω_i given X . I will also compute for another class ω_j , P of ω_j given X . So, these are two posterior probabilities. If P of ω_i given X is greater than P of ω_j given X , then we conclude that X belongs to class ω_i . So, this is what we have done with Bayes' classification.

(Refer Slide Time: 42:22)

The image shows a whiteboard with handwritten mathematical equations. At the top right, there is a small logo for 'CET I.T. KGP'. The main derivation is as follows:

$$P(\theta|V^T) = \frac{P(V^T|\theta) \cdot P(\theta)}{P(V^T)}$$

Below this, two classes are compared:

$$P(\theta_i|V^T) > P(\theta_j|V^T)$$
$$\Rightarrow V^T \in \theta_i$$

In the same manner, in this particular example or in this particular case of hidden Markov model with the sequence of visible symbols, what we are finding out is P of V^T given θ that is what is the probability that V^T has been generated by θ , but what we need for classification purpose is P of θ given V^T . That is given this visible sequence, what is the probability that this sequence belongs to a class θ .

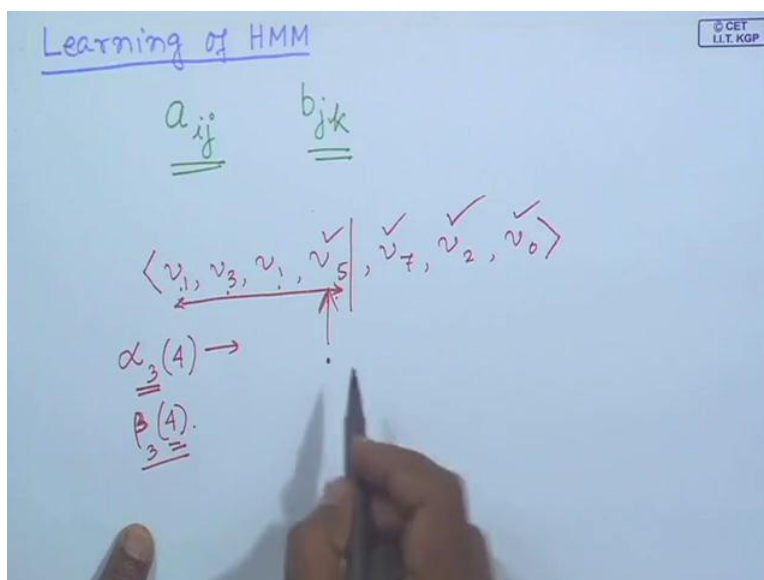
So, here again, we can apply this Bayes' rule. So, this Bayes' rule can simply be applied as P of θ given V^T to be taken as P of V^T given θ which is nothing but this quantity multiplied by P of θ , which is the prior probability upon probability of this sequence V^T irrespective of the models. Once we have this quantity P of θ given V^T , then I can use this quantity for classification. So, if I have two models, one model is θ_i , the other model is θ_j . I can compute this term for θ_i , I can compute this term for θ_j , I can compute this P of θ_i , P of θ_j which are the prior probabilities. Then I have this posterior probability P of θ_i given V^T ; I also have a posterior probability P of θ_j given V^T . If P of θ_i given V^T is greater than P of θ_j given V^T , then obviously my interpretation will be that V^T belongs to class θ_i .

So, this is how I can classify a sequence, a time sequence of visible symbols. So, this will be my classification. So, out of the three major issues that we have said that three central issues in a hidden Markov model, what are the issues we have said? We have said that first issue is the evaluation, where we try to compute what is a probability that a model has generated in a given visible sequence. The second issue was decoding issue where we have found out, what is the most probable sequence of

hidden states through which, the model has made transitions to generate the given sequence of visible symbols.

The third central issue, which is a very important issue, is learning of the hidden Markov model, training of the hidden Markov model. Again, as we discussed before, when we talked about the supervised learning and unsupervised learning while when you try to train the hidden Markov model, you make use of a number of sequences of visible symbols and you already know to which, what is that visible symbol. As using a number of known visible sequences, you try to train the hidden Markov model. So, the training or learning process of hidden Markov model is actually a supervised learning.

(Refer Slide Time: 46:31)



So, now what we try to discuss is learning of hidden Markov model, which as we have said it is very important issue. So, before learning what we said is the hidden Markov model is coarsely specified that is I have a very coarse representation of the hidden Markov model in terms of I know what is the number of hidden states of the hidden Markov model. I know what are the visible symbols, which are generated by the hidden Markov model?

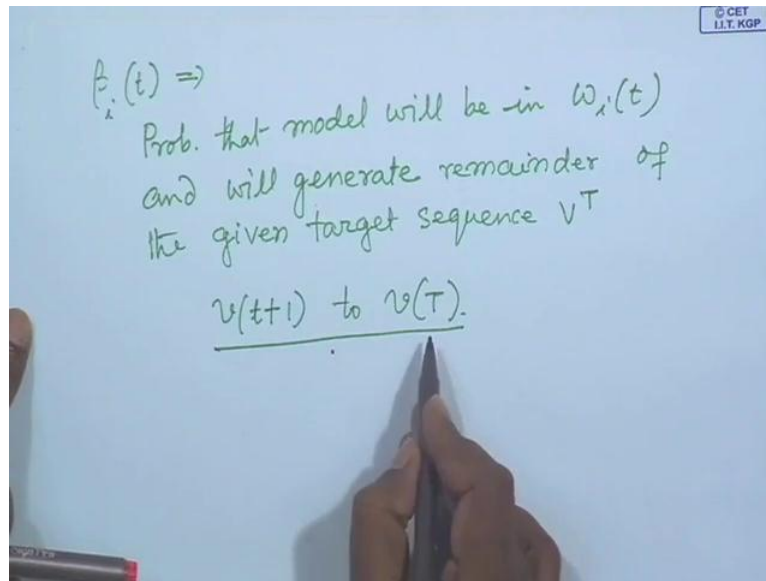
So, these are the two quantities, which are known that is the hidden states and the visible states or visible symbols. So, by learning of hidden Markov model or by training a hidden Markov model, what we usually mean is that we have to estimate the transition probabilities a_{ij} and b_{jk} . So, I know what are the hidden states? I know, what are the visible states? We have to estimate is the transition probabilities a_{ij} and b_{jk} .

So, these are the two parameters of the hidden Markov model, which needs to be estimated through the learning process. For the estimation of this a_{ij} and b_{jk} , as we said this is the supervised learning or supervised training process. So, we make use of us number of known sequences, the sequences for which we known that to which of the class those sequences belong. So, using this, we go for the training of the hidden Markov model.

Now, you remember when I talked about this forward algorithm, this one, that time we said for training of the Markov model or for learning, we use a similar algorithm, which is the backward algorithm. So, in case of forward algorithm, we have said that this $\alpha_j t$, this actually tells what is the probability that the model will be in state ω_j at time state t after generating first t number of visible symbols in the given sequence of visible symbols v_t . When I go for backward algorithm, the backward algorithm says that what is the probability that the machine or the model will be in state ω_j at time instant t and will generate the remaining part of the sequence of visible symbols? So, what I mean to say is that if I have a state of visible symbols, which are given like this $v_1, v_3, v_1, v_5, v_7, v_2, v_0$, suppose this is the sequence of visible symbols.

So, α_{34} , this gives me what is the probability that the machine will be in state ω_3 after generating v_1, v_3, v_1 and v_4 up to this. So, the machine has generated these symbols in the given sequence and then what is the probability that it will be in the hidden state ω_3 in the hidden state ω_3 , whereas if I write β_{34} , what it will say is what is the probability that the machine will be in state ω_3 . It will generate the remaining four symbols of the given sequence that means it will generate v_7 , it will generate v_2 , it will generate v_1 and of course, as I said 4, so v_5 . So, what is the probability that in this time, the machine will be in state ω_3 and it will generate v_7, v_2, v_1 .

(Refer Slide Time: 51:44)



So, in other words what I can say is that this beta j or say beta i t, this actually represents the probability that model. So, this beta i t gives you what is the probability that the model will be in state of omega i in time state t and it will generate remainder of the given target V T that means it will generate all the visible symbols v t plus 1 to v T. So, all the symbols from v t plus 1 to v T that will be generated and the machine is in state omega i at time state t. So, that is what is beta i t. So, in the forward algorithm, we find out that what is the probability machine is in the state omega i after generating first t number of symbols and beta i t in the backward algorithm that tells you what is the probability that the machine is in state of omega i and it will generate the remaining part of the symbols of the target sequence. So, accordingly I can write the definition beta i t.

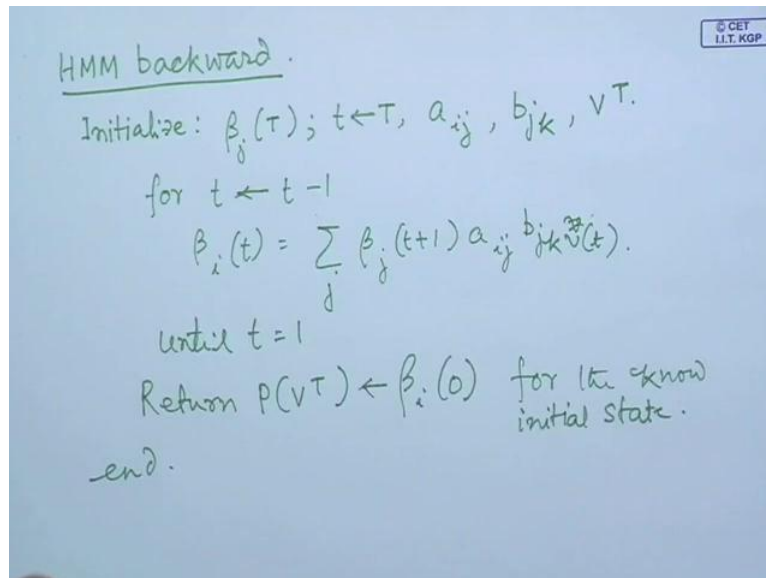
(Refer Slide Time: 53:48)

$$\beta_i(t) = \begin{cases} 0 & w_i(t) \neq w_0 \text{ and } t = T \\ 1 & w_i(t) = w_0 \text{ and } t = T \\ \sum_j \beta_j(t+1) a_{ij} \cdot b_{jk} v(t+1) & \text{otherwise.} \end{cases}$$

I can define this beta i t. So, this beta i t will be equal to 0 if omega it is not equal to omega 0 and t is equal to the last symbol in the last time state that is t is equal to t because as we said that the last state hidden state has to be omega 0 in which the machine generates the only visible symbol, which has to be 0. So, if this condition is not true, then beta i t will be equal to 0. Beta i t will be equal to 1 if omega it is the final state or absorbing state of omega naught and t is equal to capital T. In all other cases, this beta i t will be beta j t plus 1 into a ij into b j k v t plus 1 otherwise. The summation has to be taken over all j.

So, this is the definition of beta j t. Now, if you look at the same diagram that we have used earlier, we can explain that part actually means. Coming over here, in case of forward algorithm, we have taken all possible transitions from the states in time say t minus 1. In case of backward algorithm, in the other, on the other hand, what we will do is for every step in for every state in step t, I will find that what will be possible transitions to different states in step t plus 1 because all these transitions are supporting the existence of this particular probability of existence of this particular state. So, that is what is done in the backward algorithm and for that, this beta i t has been defined.

(Refer Slide Time: 56:26)



So, as we defined this, we can also write an algorithm, this backward algorithm which is, which we will term as HMM backward. So, earlier we have written HMM forward algorithm. Now, I write HMM backward. So, here again we have to initialize, we have to have an initialization state says for I out beta j t, t T, a ij b jk and V T. So, all these are initialized. Then we have to have for loop for t to t minus 1, beta i t will be simply that expression beta j t plus 1, a ij, b jk v t, take the summation over j. This has to be as we are moving backwards, so I have to move from capital T to 1. So, until t is equal to 1 and at the end, you return P V T, which is beta i 0 for the known initial state and end of the algorithm.

So, we can estimate the probability that the machine will be in state say omega i or omega j at a time step t after generating the first t number of sequence or it will be in the same state, same state at time step t and will generate the remaining symbols from the given sequence by this backward algorithm. So, I will stop here today. In the next class, I will use both this forward algorithm and the backward algorithm for estimation of the model parameters a ij and b jk.

Thank you.